

Mojolicious Web Clients English Edition

The Definitive Guide to HTML5 WebSocket Vanessa Wang, Frank Salim, Peter Moskovits. 2013-03-21 The Definitive Guide to HTML5 WebSocket is the ultimate insider's WebSocket resource. This revolutionary new web technology enables you to harness the power of true real-time connectivity and build responsive, modern web applications. This book contains everything web developers and architects need to know about WebSocket. It discusses how WebSocket-based architectures provide a dramatic reduction in unnecessary network overhead and latency compared to older HTTP (Ajax) architectures, how to layer widely used protocols such as XMPP and STOMP on top of WebSocket, and how to secure WebSocket connections and deploy WebSocket-based applications to the enterprise. Build real-time web applications with HTML5. This book: Introduces you to the WebSocket API and protocol Describes and provides real-world examples of protocol communication over WebSocket Explains WebSocket security and enterprise deployment

Spring Boot Persistence Best Practices Anghel Leonard. 2020-04-29 This book is a collection of developer code recipes and best practices for persisting data using Spring, particularly Spring Boot. The book is structured around practical recipes, where each recipe discusses a performance case or performance-related case, and almost every recipe has one or more applications. Mainly, when we try to accomplish something (e.g., read some data from the database), there are several approaches to do it, and, in order to choose the best way, you have to know the implied trade-off from a performance perspective. You'll see that in the end, all these penalties slow down the application. Besides presenting the arguments that favor a certain choice, the application is written in Spring Boot style which is quite different than plain Hibernate. Persistence is an important set of techniques and technologies for accessing and using data, and this book demonstrates that data is mobile regardless of specific applications and contexts. In Java development, persistence is a key factor in enterprise, ecommerce, cloud and other transaction-oriented applications. After reading and using this book, you'll have the fundamentals to apply these persistence solutions into your own mission-critical enterprise Java applications that you build using Spring. What You Will Learn Shape *-to-many associations for best performances Effectively exploit Spring Projections (DTO) Learn best practices for batching inserts, updates and deletes Effectively fetch parent and association in a single SELECT Learn how to inspect Persistent Context content Dissect pagination techniques (offset and keyset) Handle queries, locking, schemas, Hibernate types, and more Who This Book Is For Any Spring and Spring Boot developer that wants to squeeze the persistence layer performances.

Learning Perl Student Workbook brian d foy. 2012-01-30 If you're a programmer, system administrator, or web hacker just getting started with Perl, this workbook helps you gain hands-on experience with the language right away. It's the perfect companion to the 6th Edition of Learning Perl (known as "the Llama"), which is based on the popular introductory Perl course taught by the book's authors since 1991. The first half of this workbook presents the exercises, with answers in the second half. The material covers Perl up to version 5.14. Topics include: Scalar Data Lists and Arrays Subroutines Input and Output Hashes Regular Expressions Control Structures Perl Modules File Tests Directory Operations Strings and Sorting Smart Matching Process Management Some Advanced Perl Techniques Databases

Learning Perl 6 brian d foy. 2018-08-24 If you're ready to get started with Raku (formerly Perl 6), this is the book you want, whether you're a programmer, system administrator, or web hacker. Raku is a new language—a modern reinvention of Perl suitable for almost any task, from short fixes to complete web applications. This hands-on tutorial gets you started. Author brian d foy (Mastering Perl) provides a sophisticated introduction to this new programming language. Each chapter in this guide contains exercises to help you practice what you learn as you learn it. Other books may teach you to program in Raku, but this book will turn you into a Raku programmer. Learn how to work with: Numbers, strings, blocks, and positionals Files and directories and input/output Associatives, subroutines, classes, and roles Junctions and sets Regular expressions and built-in grammars Concurrency features: Promises, supplies, and channels Controlling external programs and other advanced features

Grokking the Java Interview Javin Paul. 2021-01-26 Cracking Java Interview is not easy and one of the main reasons for that is Java is very vast. There are a lot of concepts and APIs to master to become a decent Java developer. Many people who are good at general topics like Data Structure and Algorithms, System Design, SQL, and Database fail to crack the Java interview because they don't spend time to learn the Core Java concepts and essential APIs and packages like Java Collection Framework, Multithreading, JVM Internals, JDBC, Design Patterns, and Object-Oriented Programming. This book aims to fill that gap and introduce you to classical Java interview questions from these topics. By going through these questions and topic you will not only expand your knowledge but also get ready for your Next Java interview. If you are preparing for Java interviews then I highly recommend you to go through these questions before your telephonic or face-to-face interviews, you will not only gain confidence and knowledge to answer the question but also learn how to drive Java interview in your favor. This is the single most important tip I can give you as a Java developer. Always, remember, your answers drive interviews, and these questions will show you how to drive Interviewer to your strong areas. All the best for the Java interview and if you have any questions or feedback you can always contact me on twitter javinpaul (<http://twitter.com/javinpaul>) or comment on my blogs Javarevisited (<http://javarevisited.blogspot.com>) and Java67 (<http://java67.c>)

Learning Perl Objects, References, and Modules Randal L. Schwartz, Tom Phoenix. 2003-06-09 Perl is a versatile, powerful programming language used in a variety of disciplines, ranging from system administration to web programming to database manipulation. One slogan of Perl is that it makes easy things easy and hard things possible. This book is about making the leap from the easy things to the hard ones. Learning Perl Objects, References & Modules offers a gentle but thorough introduction to advanced programming in Perl. Written by the authors of the best-selling Learning Perl, this book picks up where that book left off. Topics include: Packages and namespaces References and scoping Manipulating complex data structures Object-oriented programming Writing and using modules Contributing to CPAN Following the successful format of Learning Perl, each chapter in the book is designed to be small enough to be read in just an hour or two, ending with a series of exercises to help you practice what you've learned. To use the book, you just need to be familiar with the material in Learning Perl and have ambition to go further. Perl is a different language to different people. It is a quick scripting tool for some, and a fully-featured object-oriented language for others. It is used for everything from performing quick global replacements on text files, to crunching huge, complex sets of scientific data that take weeks to process. Perl is what you make of it. But regardless of what you use Perl for, this book helps you do it more effectively, efficiently, and elegantly. Learning Perl Objects, References & Modules is about learning to use Perl as a programming language, and not just a scripting language. This is the book that separates the Perl dabbler from the Perl programmer.

Perl Cookbook Tom Christiansen, Nathan Torkington. 2003-08-21 Find a Perl programmer, and you'll find a copy of Perl Cookbook nearby. Perl Cookbook is a comprehensive collection of problems, solutions, and practical examples for anyone programming in Perl. The book contains hundreds of rigorously reviewed Perl recipes and thousands of examples ranging from brief one-liners to complete applications. The second edition of Perl Cookbook has been fully updated for Perl 5.8, with extensive changes for Unicode support, I/O layers, mod_perl, and new technologies that have emerged since the previous edition of the book. Recipes have been updated to include the latest modules. New recipes have been added to every chapter of the book, and some chapters have almost doubled in size. Covered topic areas include: Manipulating strings, numbers, dates, arrays, and hashes Pattern matching and text substitutions References, data structures, objects, and classes Signals and exceptions Screen addressing, menus, and graphical applications Managing other processes Writing secure scripts Client-server programming Internet applications programming with mail, news, ftp, and telnet CGI and mod_perl programming Web programming Since its first release in 1998, Perl Cookbook has earned its place in the libraries of serious Perl users of all levels of expertise by providing practical answers, code examples, and mini-tutorials addressing the challenges that programmers face. Now the second edition of this bestselling book is ready to earn its place among the ranks of favorite Perl books as well. Whether you're a novice or veteran Perl programmer, you'll find Perl Cookbook, 2nd Edition to be one of the most useful books on Perl available. Its comfortable discussion style and accurate attention to detail cover just about any topic you'd want to know about. You can get by

without having this book in your library, but once you've tried a few of the recipes, you won't want to.

Learn AngularJS in 24 Hours Alex Nordeen.2020-09-15 Angular JS is responsible for making the website interactive and responsive. It helps designer and developers to eliminate much of the code usually needed for websites development. Angular JS is based upon MVC model. To learn and harness more power of the Angular JS framework, it takes a continuous intervention from an expert. But if you like to learn by yourself without spending big bucks behind expensive courses. This e-book could be your ultimate guide to AngularJS or AngularJS 2 Programming. The book covers all basic fundamentals of Angular JS like Routes, Modules, Directives, Dependency Injection and so on. The images and examples are well-illustrated addressing each and every glitch of Angular JS. The book purpose is to make Angular JS easier, simpler and interesting such that even beginners will feel like a pro at the end of the book. This edition promises your eventual mastery of AngularJS. The best thing about the book is that it is small and can be completed in a day. It will not only save your time but also accomplish our goal to save your effort in learning all needless jargons of Angular JS. With this e-book, you will be ready to create angular UI development as well as large scale applications effortlessly. Table Of Content Chapter 1: What is AngularJS? AngularJS Features AngularJS Architecture AngularJS Advantages Chapter 2: Hello World Chapter 3: Controller What Controller does from Angular's perspective How to build a basic Controller How to define Methods in Controller Using ng-controller in External Files Chapter 4: What is \$Scope in AngularJS? Chapter 5: ng-repeat Directive Chapter 6: How to use ng-model The ng-model Attribute How to use ng-model Chapter 7: ng-view What is a View? ng-view Directive in AngularJS ng-view Example Chapter 8: Expressions Explain Angular.js Expressions with an example AngularJS Numbers AngularJS Strings AngularJS Objects AngularJS Arrays AngularJS Expression capabilities and Limitations Difference between expression and \$eval Chapter 9: Filter Lowercase Uppercase Number Currency JSON Chapter 10: Custom Filter Chapter 11: Directive Chapter 12: CUSTOM Directive How to Create a Custom Directive? AngularJS Directives and Scopes Using controllers with directives How to create reusable directives AngularJS Directives and components - ng-transclude Nested directives Handling events in a directive Chapter 13: Module How to Create a module in AngularJS Modules and Controllers Chapter 14: Events The ng-click directive Showing HTML Elements using ng-show Hiding HTML Elements using ng-hide AngularJS Event Listener Directives Chapter 15: Routing with Parameters Adding Angular Route (\$routeProvider) Creating a default route Accessing parameters from the route Using Angular \$route service Enabling HTML5 Routing Chapter 16: AJAX Call High-level interactions with servers using \$resource Low-level server interactions with \$http Fetching data from a server running SQL and MySQL Chapter 17: Table Populate & Display Data in a Table AngularJS in-built Filter Sort Table with OrderBy Filter Display Table with Uppercase Filter Display the Table Index (\$index) Chapter 18: Form Validation Form validation using HTML5 Form validation using \$dirty, \$valid, \$invalid, \$pristine Form validation using AngularJS Auto Validate User feedbacks with Ladda buttons Chapter 19: Form Submit Chapter 20: ng-include Client Side includes Server Side Includes How to include HTML file in AngularJS Chapter 21: Dependency Injection Which Component can be Injected as a Dependency In AngularJS Example of Dependency Injection Chapter 22: Karma Jasmine Introduction & Installation of Karma framework Testing AngularJS Controllers Testing AngularJS Directives End to End Testing AngularJS JS applications Chapter 23: Protractor Testing Why Do We Need Protractor Framework? Protractor Installation Sample AngularJS application testing using Protractor Execution of the Code Generate Reports using Jasmine Reporters

Mastering Perl brian d foy.2014-01-09 Take the next step toward Perl mastery with advanced concepts that make coding easier, maintenance simpler, and execution faster. Mastering Perl isn't a collection of clever tricks, but a way of thinking about Perl programming for solving debugging, configuration, and many other real-world problems you'll encounter as a working programmer. The third in O'Reilly's series of landmark Perl tutorials (after Learning Perl and Intermediate Perl), this fully updated edition pulls everything together and helps you bend Perl to your will. Explore advanced regular expressions features Avoid common problems when writing secure programs Profile and benchmark Perl programs to see where they need work Wrangle Perl code to make it more presentable and readable Understand how Perl keeps track of package variables Define subroutines on the fly Jury-rig modules to fix code without editing the original source Use bit operations and bit vectors to store large data efficiently Learn how to detect errors that Perl doesn't report Dive into logging, data persistence, and the magic of tied variables

Learn Pearl Basics - A Brief Guide Code Xtracts.2023-06-09 Learn Pearl Basics - A Brief Guide

Schaum's Outline of Fundamentals of SQL Programming Ramon Mata-Toledo,Pauline Cushman.2000-10-19 Standard SQL guarantees that no matter what the database implementation, the features of the language will be applicable across all platforms. Over 200 completely solved problems plus 200 supplementary problems reinforce students' understanding and skills. Features the syntax used by the most important database developers, Oracle and Microsoft, to familiarize students with this common language. Includes labs and practice tests like those used in database certification exams.

Intermediate Perl Randal Schwartz,brian foy,Tom Phoenix.2012-08-06 Presents guidelines on the art of coding with Perl, covering such topics as references and scoping, manipulating complex data structures, objects, testing, Exporter, Moose, and CPAN.

Learning Perl Randal Schwartz,brian foy,Tom Phoenix.2011-06-23 Shows how to write, debug, and run a Perl program, describes CGI scripting and data manipulation, and describes scalar values, basic operators, and associative arrays.

Financial Instrument Pricing Using C++ Daniel J. Duffy.2013-10-23 One of the best languages for the development of financial engineering and instrument pricing applications is C++. This book has several features that allow developers to write robust, flexible and extensible software systems. The book is an ANSI/ISO standard, fully object-oriented and interfaces with many third-party applications. It has support for templates and generic programming, massive reusability using templates (?write once?) and support for legacy C applications. In this book, author Daniel J. Duffy brings C++ to the next level by applying it to the design and implementation of classes, libraries and applications for option and derivative pricing models. He employs modern software engineering techniques to produce industrial-strength applications: Using the Standard Template Library (STL) in finance Creating your own template classes and functions Reusable data structures for vectors, matrices and tensors Classes for numerical analysis (numerical linear algebra ?) Solving the Black Scholes equations, exact and approximate solutions Implementing the Finite Difference Method in C++ Integration with the ?Gang of Four? Design Patterns Interfacing with Excel (output and Add-Ins) Financial engineering and XML Cash flow and yield curves Included with the book is a CD containing the source code in the Datasim Financial Toolkit. You can use this to get up to speed with your C++ applications by reusing existing classes and libraries. 'Unique... Let's all give a warm welcome to modern pricing tools.' -- Paul Wilmott, mathematician, author and fund manager

React Explained Zac Gordon.2019-03-05 React Explained is a fun and enjoyable introduction to React, which is the Javascript framework of choice for WordPress, Drupal, Magento, and thousands of developers. Key Features Up-to-Date: Constantly updated, the material in React Explained is always current. Clear instruction: You will follow plain English, clear visuals, and enjoyable step-by-step instructions. Hands-on learning: You will master React by building a complete React application. What You'll Learn In React Explained, readers will dig deep into how React works and will learn how to build applications with it. While the focus is on building for the frontend on the web, many of the skills you will learn will also apply to writing React on the server side, for native applications and even for Virtual Reality environments. Table of Contents The Javascript You Should Know for React Helpful Developer Tools for React A High Level Overview of React React Elements and Components Explained 5 Exercises in Writing React With Elements and Components JSX Explained 5 Exercises in Writing React With JSX Create React App Explained 5 Exercises With Create React App Props in React Explained 5 Exercises in Working With Props State in React Explained 5 Exercises in Working With State The Component Lifecycle Explained 5 Exercises With the Component Lifecycle Project Introduction Step 1 - Listing Content from State Step 2 - Routing and Single Content Views Step 3 - Adding a Content Form Step 4 - Adding Flash Messages Step 5 - Updating Content Step 6 - Deleting Content Step 7 - Maintaining Persistent State With Local Storage Step 8 - Authenticating With a Firebase Database Step 9 - CRUD and Live Syncing With Firebase Step 10 - Deploying the Project Step 11 - Refactoring Your Code About the Author Zac Gordon is a professional educator, who currently focuses on JavaScript development with and alongside WordPress at javascriptforwp.com. Zac has years of experience teaching at high schools, colleges, bootcamps and online learning sites like Treehouse, Udemy and Frontend Masters. In addition to teaching, Zac also runs Web Hosting for Students, one of the

world's largest hosting companies dedicated to students and teachers. You can also catch his free Office Yoga sessions on OfficeYoga.tv.

SwiftUI Essentials - iOS 14 Edition Neil Smyth.2020-12-07 The goal of this book is to teach the skills necessary to build iOS 14 applications using SwiftUI, Xcode 12 and the Swift 5.3 programming language. Beginning with the basics, this book provides an outline of the steps necessary to set up an iOS development environment together with an introduction to the use of Swift Playgrounds to learn and experiment with Swift. The book also includes in-depth chapters introducing the Swift 5.3 programming language including data types, control flow, functions, object-oriented programming, property wrappers and error handling. An introduction to the key concepts of SwiftUI and project architecture is followed by a guided tour of Xcode in SwiftUI development mode. The book also covers the creation of custom SwiftUI views and explains how these views are combined to create user interface layouts including the use of stacks, frames and forms. Other topics covered include data handling using state properties in addition to observable, state and environment objects, as are key user interface design concepts such as modifiers, lists, tabbed views, context menus, user interface navigation, and outline groups. The book also includes chapters covering graphics drawing, user interface animation, view transitions and gesture handling, WidgetKit, document-based apps and SiriKit integration. Chapters are also provided explaining how to integrate SwiftUI views into existing UIKit-based projects and explains the integration of UIKit code into SwiftUI. Finally, the book explains how to package up a completed app and upload it to the App Store for publication. Along the way, the topics covered in the book are put into practice through detailed tutorials, the source code for which is also available for download. The aim of this book, therefore, is to teach you the skills necessary to build your own apps for iOS 14 using SwiftUI. Assuming you are ready to download the iOS 14 SDK and Xcode 12 and have an Apple Mac system you are ready to get started.

Perl by Example Ellie Quigley.2008 A revision of Quigley's popular introductory programming book, updated to reflect Perl's continuing evolution.

Web Operations John Allspaw, Jesse Robbins.2010-06-21 A web application involves many specialists, but it takes people in web ops to ensure that everything works together throughout an application's lifetime. It's the expertise you need when your start-up gets an unexpected spike in web traffic, or when a new feature causes your mature application to fail. In this collection of essays and interviews, web veterans such as Theo Schlossnagle, Baron Schwartz, and Alistair Croll offer insights into this evolving field. You'll learn stories from the trenches--from builders of some of the biggest sites on the Web--on what's necessary to help a site thrive. Learn the skills needed in web operations, and why they're gained through experience rather than schooling Understand why it's important to gather metrics from both your application and infrastructure Consider common approaches to database architectures and the pitfalls that come with increasing scale Learn how to handle the human side of outages and degradations Find out how one company avoided disaster after a huge traffic deluge Discover what went wrong after a problem occurs, and how to prevent it from happening again Contributors include: John Allspaw Heather Champ Michael Christian Richard Cook Alistair Croll Patrick Debois Eric Florenzano Paul Hammond Justin Huff Adam Jacob Jacob Loomis Matt Massie Brian Moon Anoop Nagwani Sean Power Eric Ries Theo Schlossnagle Baron Schwartz Andrew Shafer

Implementing Oracle Integration Cloud Service Robert van Molken, Phil Wilkins.2017-01-20 Understand everything you need to know about Oracle's Integration Cloud Service and how to utilize it optimally for your business About This Book The only guide to Integration Cloud Service in the market Focused on practical action to deliver business value A professional's guide to an expensive product, providing comprehensive training, and showing how to extract real business value from the product Who This Book Is For This book is ideal for any IT professional working with ICS, any Oracle application or cloud solution developer or analyst who wants to work with ICS to deliver business value. What You Will Learn Use ICS to integrate different systems together without needing to be a developer Gain understanding of what a number of technologies and standards provide - without needing to understand the fine details of those standards and technologies Understand the use of connectors that Oracle provide from technology based connections such as file and database connections to SaaS solutions ranging from Salesforce to Twitter Enrich data and extend SaaS integration to route to different instances Utilize a number of tools to help develop and check that your integrations work before connecting to live systems Introduce and explain integration concepts so that the integrations created are maintainable and sustainable for the longer term Provide details on how to keep up to date with the features that Oracle and partners provide in the future Get special connections developed to work with ICS In Detail Businesses are built on data, and applications that access that data. In modern businesses the same cloud-based data stores and applications might be accessed by hundreds of different applications from thousands of different devices via APIs. To make this happen, APIs must be wired together i.e. integrated. Oracle Integration Cloud Service provides a complete method for integrating enterprise applications in the cloud. Integration Cloud Service (ICS) provides a cloud hosted means to integrate systems together using a graphical means to define and represent integrations. This book will be a comprehensive, hands-on guide to building successful, high-availability integrations on ICS. This book sets out to demonstrate how ICS can be used to effectively implement integrations that work both in the cloud and on premise. It starts with a fast, practical introduction to what ICS can do for your business and then shows how ICS allows you to develop integrations not only quickly but in a way that means they are maintainable and extensible. Gradually it moves into more advanced integrations, showing how to achieve sophisticated results with ICS and work with external applications. Finally the book shows you how to monitor cloud apps and go beyond ICS to build even more powerful integrated applications. By the end of the book, you will the knowledge on how to use ICS to solve your own integration needs and harness the technologies in a maintainable and sustainable manner. Style and approach This book will take a pragmatic approach and will be a business-focused guide to delivering business value with ICS.

Gray Hat Python Justin Seitz.2009-04-15 Python is fast becoming the programming language of choice for hackers, reverse engineers, and software testers because it's easy to write quickly, and it has the low-level support and libraries that make hackers happy. But until now, there has been no real manual on how to use Python for a variety of hacking tasks. You had to dig through forum posts and man pages, endlessly tweaking your own code to get everything working. Not anymore. Gray Hat Python explains the concepts behind hacking tools and techniques like debuggers, trojans, fuzzers, and emulators. But author Justin Seitz goes beyond theory, showing you how to harness existing Python-based security tools—and how to build your own when the pre-built ones won't cut it. You'll learn how to: -Automate tedious reversing and security tasks -Design and program your own debugger -Learn how to fuzz Windows drivers and create powerful fuzzers from scratch -Have fun with code and library injection, soft and hard hooking techniques, and other software trickery -Sniff secure traffic out of an encrypted web browser session -Use PyDBG, Immunity Debugger, Sulley, IDAPython, PyEMU, and more The world's best hackers are using Python to do their handiwork. Shouldn't you?

Professional Microsoft SQL Server 2008 Programming Robert Vieira.2010-09-29 This book is written for SQL Server 2008. However, it does maintain roots going back a few versions and looks out for backward compatibility issues with SQL Server 2005 and SQL Server 2000. These versions are old enough that there is little to no time spent on them except in passing. The book is oriented around developing on SQL server. Most of the concepts are agnostic to what client language you use although the examples that leverage a client language general do so in C#. For those who are migrating from early versions of SQL Server, some "gotchas" that exist any time a product has versions are discussed to the extent that they seem to be a genuinely relevant issue. This book assumes that you have some experience with SQL Server and are at an intermediate to advanced level. The orientation of the book is highly developer focused. While there is a quick reference-oriented appendix, there is very little coverage given to beginner level topics. It is assumed that you already have experience with data manipulation language (DML) statements and know the basics of the mainstream SQL Server objects (views, stored procedures, user defined functions, etc.). If you would like to brush up on your knowledge before diving into this book, the author recommends reading Beginning SQL Server 2008 Programming first. There is very little overlap between the Beginning and Professional books and they are designed to work as a pair.

Perl Hacks Chromatic, Damian Conway, Curtis Poe.2006 A guide to getting the most out of Perl covers such topics as productivity hacks, user interaction, data munging, working with modules, object hacks, and debugging.

Perl Best Practices Damian Conway.2005-07-12 Presents guidelines on the art of coding with Perl, covering such topics as naming conventions, data and control structures, program decomposition, interface design, and error handling.

Learning Perl Randal L. Schwartz, brian d foy, Tom Phoenix. 2021-06-29 If you're just getting started with Perl, this is the book you want—whether you're a programmer, system administrator, or web hacker. Nicknamed the Llama by two generations of users, this best seller closely follows the popular introductory Perl course taught by the authors since 1991. This eighth edition covers recent changes to the language up to version 5.34. Perl is suitable for almost any task on almost any platform, from short fixes to complete web applications. Learning Perl teaches you the basics and shows you how to write simple, single-file programs—roughly 90% of the Perl programs in use today. And each chapter includes exercises to help you practice what you've just learned. Other books may teach you to program in Perl, but this book will turn you into a Perl programmer. Topics include: Perl data and variable types Subroutines File operations Regular expressions String manipulation (including Unicode) Lists and sorting Process management Use of third-party modules

Beginning Perl Curtis Poe. 2012-09-27 Everything beginners need to start programming with Perl Perl is the ever-popular, flexible, open source programming language that has been called the programmers' Swiss army knife. This book introduces Perl to both new programmers and experienced ones who are looking to learn a new language. In the tradition of the popular Wrox Beginning guides, it presents step-by-step guidance in getting started, a host of try-it-out exercises, real-world examples, and everything necessary for a Perl novice to start programming with confidence. Introduces Perl to both new programmers and experienced ones who want to learn a new language Provides a host of real-world applications for today's environments so readers can get started immediately Covers the new features of Perl but fully applicable to previous editions Beginning Perl provides the information and instruction you need to confidently get started with Perl. For Instructors: Classroom and training support materials are available for this book.

Mastering Perl brian d foy. 2007-07-16 This is the third in O'Reilly's series of landmark Perl tutorials, which started with Learning Perl, the bestselling introduction that taught you the basics of Perl syntax, and Intermediate Perl, which taught you how to create re-usable Perl software. Mastering Perl pulls everything together to show you how to bend Perl to your will. It conveys Perl's special models and programming idioms. This book isn't a collection of clever tricks, but a way of thinking about Perl programming so you can integrate the real-life problems of debugging, maintenance, configuration, and other tasks you encounter as a working programmer. The book explains how to: Use advanced regular expressions, including global matches, lookarounds, readable regexes, and regex debugging Avoid common programming problems with secure programming techniques Profile and benchmark Perl to find out where to focus your improvements Wrangle Perl code to make it more presentable and readable See how Perl keeps track of package variables and how you can use that for some powerful tricks Define subroutines on the fly and turn the tables on normal procedural programming. Modify and jury rig modules to fix code without editing the original source Let your users configure your programs without touching the code Learn how you can detect errors Perl doesn't report, and how to tell users about them Let your Perl program talk back to you by using Log4perl Store data for later use in another program, a later run of the same program, or to send them over a network Write programs as modules to get the benefit of Perl's distribution and testing tools Appendices include brian's Guide to Solving Any Perl Problem to improve your troubleshooting skills, as well as suggested reading to continue your Perl education. Mastering Perl starts you on your path to becoming the person with the answers, and, failing that, the person who knows how to find the answers or discover the problem.

HTML5 Adam McDaniel. 2011-10-20 Use the latest version of HTML to create dynamic Web pages HTML5 is the latest iteration of the standard markup language for creating Web pages. It boasts extensive updates from its predecessor and allows you to incorporate rich media content into a site without any dependence on extra software such as Flash. Packed with hundreds of screen shots, this visual guide introduces you to the many new features and abilities of HTML5 and shows you the many exciting new possibilities that exist for designing dynamic Web pages. Offers visual learners a solid reference on HTML5, the latest version of the standard markup language for designing Web pages Demonstrates how to use HTML5 to create Web pages that feature the latest in rich media content Provides easy-to-understand examples that cover a variety of topics to get you up and running with HTML5 Features a companion Web site that contains all the code needed to learn HTML5 HTML5: Your visual blueprint for designing effective Web pages opens your eyes to the world of possibilities that exist with the new version of the popular markup language. Adam R. McDaniel is a Web developer, technical architect, and security analyst, who has contributed to the Linux Kernel.

Mastering PERL Cybellium Ltd. 2023-09-06 Cybellium Ltd is dedicated to empowering individuals and organizations with the knowledge and skills they need to navigate the ever-evolving computer science landscape securely and learn only the latest information available on any subject in the category of computer science including: - Information Technology (IT) - Cyber Security - Information Security - Big Data - Artificial Intelligence (AI) - Engineering - Robotics - Standards and compliance Our mission is to be at the forefront of computer science education, offering a wide and comprehensive range of resources, including books, courses, classes and training programs, tailored to meet the diverse needs of any subject in computer science. Visit <https://www.cybellium.com> for more books.

Advances in Swarm Intelligence Ying Tan, Yuhui Shi, Li Li. 2016-07-07 This two-volume set LNCS 9712 and LNCS 9713 constitutes the refereed proceedings of the 7th International Conference on Swarm Intelligence, ICSI 2016, held in Bali, Indonesia, in June 2016. The 130 revised regular papers presented were carefully reviewed and selected from 231 submissions. The papers are organized in 22 cohesive sections covering major topics of swarm intelligence and related areas such as trend and models of swarm intelligence research; novel swarm-based optimization algorithms; swarming behaviour; some swarm intelligence algorithms and their applications; hybrid search optimization; particle swarm optimization; PSO applications; ant colony optimization; brain storm optimization; fireworks algorithms; multi-objective optimization; large-scale global optimization; biometrics; scheduling and planning; machine learning methods; clustering algorithm; classification; image classification and encryption; data mining; sensor networks and social networks; neural networks; swarm intelligence in management decision making and operations research; robot control; swarm robotics; intelligent energy and communications systems; and intelligent and interactive and tutoring systems.

Find Your Me Spot Deborah Kagan. 2011-09-01 In her inimitable fun and sassy voice, Kagan presents 52 sexy and delightful ways for women to find their me spot and turn their lives into the rich, delicious feast it is meant to be.

Node.js Design Patterns Mario Casciaro, Luciano Mammino. 2020-07-29 Learn proven patterns, techniques, and tricks to take full advantage of the Node.js platform. Master well-known design principles to create applications that are readable, extensible, and that can grow big. Purchase of the print or Kindle book includes a free eBook in the PDF format. Key Features Learn how to create solid server-side applications by leveraging the full power of Node.js Understand how Node.js works and learn how to take full advantage of its core components as well as the solutions offered by its ecosystem Avoid common mistakes and use proven patterns to create production grade Node.js applications Book Description In this book, we will show you how to implement a series of best practices and design patterns to help you create efficient and robust Node.js applications with ease. We kick off by exploring the basics of Node.js, analyzing its asynchronous event driven architecture and its fundamental design patterns. We then show you how to build asynchronous control flow patterns with callbacks, promises and async/await. Next, we dive into Node.js streams, unveiling their power and showing you how to use them at their full capacity. Following streams is an analysis of different creational, structural, and behavioral design patterns that take full advantage of JavaScript and Node.js. Lastly, the book dives into more advanced concepts such as Universal JavaScript, scalability and messaging patterns to help you build enterprise-grade distributed applications. Throughout the book, you'll see Node.js in action with the help of several real-life examples leveraging technologies such as LevelDB, Redis, RabbitMQ, ZeroMQ, and many others. They will be used to demonstrate a pattern or technique, but they will also give you a great introduction to the Node.js ecosystem and its set of solutions. What you will learn Become comfortable with writing asynchronous code by leveraging callbacks, promises, and the async/await syntax Leverage Node.js streams to create data-driven asynchronous processing pipelines Implement well-known software design patterns to create production grade applications Share code between Node.js and the browser and take advantage of full-stack JavaScript Build and scale microservices and distributed systems powered by Node.js Use Node.js in conjunction with other powerful technologies such as Redis, RabbitMQ, ZeroMQ, and LevelDB Who this book is for This book is for developers and software architects who have some prior basic knowledge of JavaScript and Node.js and now want to get the most out of these technologies in terms of productivity, design quality, and scalability. Software professionals with intermediate experience in Node.js and

JavaScript will also find valuable the more advanced patterns and techniques presented in this book. This book assumes that you have an intermediate understanding of web application development, databases, and software design principles.

Think Perl 6 Laurent Rosenfeld, Allen B. Downey. 2017-05-08 Want to learn how to program and think like a computer scientist? This practical guide gets you started on your programming journey with the help of Perl 6, the younger sister of the popular Perl programming language. Ideal for beginners, this hands-on book includes over 100 exercises with multiple solutions, and more than 1,000 code examples so you can quickly practice what you learn. Experienced programmers—especially those who know Perl 5—will also benefit. Divided into two parts, Think Perl 6 starts with basic concepts that every programmer needs to know, and then focuses on different programming paradigms and some more advanced programming techniques. With two semesters' worth of lessons, this book is the perfect teaching tool for computer science beginners in colleges and universities. Learn basic concepts including variables, expressions, statements, functions, conditionals, recursion, and loops Understand commonly used basic data structures and the most useful algorithms Dive into object-oriented programming, and learn how to construct your own types and methods to extend the language Use grammars and regular expressions to analyze textual content Explore how functional programming can help you make your code simpler and more expressive

Perl & LWP Sean M. Burke. 2002-06-20 Perl soared to popularity as a language for creating and managing web content, but with LWP (Library for WWW in Perl), Perl is equally adept at consuming information on the Web. LWP is a suite of modules for fetching and processing web pages. The Web is a vast data source that contains everything from stock prices to movie credits, and with LWP all that data is just a few lines of code away. Anything you do on the Web, whether it's buying or selling, reading or writing, uploading or downloading, news to e-commerce, can be controlled with Perl and LWP. You can automate Web-based purchase orders as easily as you can set up a program to download MP3 files from a web site. Perl & LWP covers: Understanding LWP and its design Fetching and analyzing URLs Extracting information from HTML using regular expressions and tokens Working with the structure of HTML documents using trees Setting and inspecting HTTP headers and response codes Managing cookies Accessing information that requires authentication Extracting links Cooperating with proxy caches Writing web spiders (also known as robots) in a safe fashion Perl & LWP includes many step-by-step examples that show how to apply the various techniques. Programs to extract information from the web sites of BBC News, Altavista, ABEBooks.com, and the Weather Underground, to name just a few, are explained in detail, so that you understand how and why they work. Perl programmers who want to automate and mine the web can pick up this book and be immediately productive. Written by a contributor to LWP, and with a foreword by one of LWP's creators, Perl & LWP is the authoritative guide to this powerful and popular toolkit.

Programming Perl Larry Wall, Tom Christiansen, Jon Orwant. 2000-07-14 Perl is a powerful programming language that has grown in popularity since it first appeared in 1988. The first edition of this book, Programming Perl, hit the shelves in 1990, and was quickly adopted as the undisputed bible of the language. Since then, Perl has grown with the times, and so has this book. Programming Perl is not just a book about Perl. It is also a unique introduction to the language and its culture, as one might expect only from its authors. Larry Wall is the inventor of Perl, and provides a unique perspective on the evolution of Perl and its future direction. Tom Christiansen was one of the first champions of the language, and lives and breathes the complexities of Perl internals as few other mortals do. Jon Orwant is the editor of The Perl Journal, which has brought together the Perl community as a common forum for new developments in Perl. Any Perl book can show the syntax of Perl's functions, but only this one is a comprehensive guide to all the nooks and crannies of the language. Any Perl book can explain typeglobs, pseudohashes, and closures, but only this one shows how they really work. Any Perl book can say that my is faster than local, but only this one explains why. Any Perl book can have a title, but only this book is affectionately known by all Perl programmers as The Camel. This third edition of Programming Perl has been expanded to cover version 5.6 of this maturing language. New topics include threading, the compiler, Unicode, and other new features that have been added since the previous edition.

Lift in Action Tim Perrett. 2011-11-17 Summary Lift in Action is a step-by-step exploration of the Lift framework. It moves through the subject quickly using carefully crafted, well-explained examples that make you comfortable from the start. This book is written for developers who are new to both Scala and Lift. About the Technology Lift is a Scala-based web framework designed for extremely interactive and engaging web applications. It's highly scalable, production-ready, and will run in any servlet container. And Lift's convention-over-configuration approach lets you avoid needless work. About this Book Lift in Action is a step-by-step exploration of the Lift framework. It moves through the subject quickly using carefully crafted, well-explained examples that make you comfortable from the start. You'll follow an entertaining Travel Auction application that covers the core concepts and shows up architectural and development strategies. Handy appendixes offer a Scala crash course and guidance for setting up a good coding environment. This book is written for developers who are new to both Scala and Lift and covers just enough Scala to get you started. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Complete coverage of the Lift framework Security, maintainability, and performance Integration and scaling Covers Lift 2.x Table of Contents PART 1 GETTING STARTED Introducing Lift Hello Lift PART 2 APPLICATION TUTORIAL The auction application Customers, auctions, and bidding Shopping basket and checkout PART 3 LIFT IN DETAIL Common tasks with Lift WebKit SiteMap and access control HTTP in Lift AJAX, wiring, and Comet Persistence with Mapper Persistence with Record

Mastering Django: Core Nigel George. 2016-12-23 Delivers absolutely everything you will ever need to know to become a master Django programmer About This Book Gain a complete understanding of Django—the most popular, Python-based web framework in the world Gain the skills to successfully designing, developing, and deploying your app This book is packaged with fully described code so you can learn the fundamentals and the advanced topics to get a complete understanding of all of Django's core functions Who This Book Is For This book assumes you have a basic understanding of the Internet and programming. Experience with Python or Django would be an advantage, but is not necessary. It is ideal for beginner to intermediate programmers looking for a fast, secure, scalable, and maintainable alternative web development platform to those based on PHP, Java, and dotNET. What You Will Learn Use Django to access user-submitted form data, validate it, and work with it Get to know advanced URLconf tips and tricks Extend Django's template system with custom code Define models and use the database API to create, retrieve, update, and delete records Fully extend and customize the default implementation as per your project's needs Test and deploy your Django application Get to know more about Django's session, cache Framework, and middleware In Detail Mastering Django: Core is a completely revised and updated version of the original Django Book, written by Adrian Holovaty and Jacob Kaplan-Moss - the creators of Django. The main goal of this book is to make you a Django expert. By reading this book, you'll learn the skills needed to develop powerful websites quickly, with code that is clean and easy to maintain. This book is also a programmer's manual that provides complete coverage of the current Long Term Support (LTS) version of Django. For developers creating applications for commercial and business critical deployments, Mastering Django: Core provides a complete, up-to-date resource for Django 1.8 LTS with a stable code-base, security fixes and support out to 2018. Style and approach This comprehensive step-by-step practical guide offers a thorough understanding of all the web development concepts related to Django. In addition to explaining the features of Django, this book provides real-world experience on how these features fit together to build extraordinary apps.

Intelligent Computer Mathematics Jacques Carette, David Aspinall, Christoph Lange, Petr Sojka, Wolfgang Windsteiger. 2013-07-01 This book constitutes the joint refereed proceedings of the 20th Symposium on the Integration of Symbolic Computation and Mechanized Reasoning, Calculemus 2013, 6th International Workshop on Digital Mathematics Libraries, DML 2013, Systems and Projects, held in Bath, UK as part of CICM 2013, the Conferences on Intelligent Computer Mathematics. The 7 revised full papers out of 18 submissions for MKM 2013, 5 revised full papers out of 12 submissions for Calculemus 2013, 6 revised full papers out of 8 submissions for DML 2013, and 12 revised full papers out of 16 submissions for Systems and Project track presented together with 3 invited talks were carefully reviewed and selected, resulting in 33 papers from a total of 73 submissions.

Responsive Design with WordPress Joe Casabona. 2013-12-11 With the ever-increasing need to view websites on mobile devices, websites have to be adaptable to thousands of different screen resolutions. In Responsive Design with WordPress, expert web developer Joe Casabona teaches you how to

leverage WordPress to get the most out of responsive design, implement best practices, automate important processes, and make your life easier overall. You'll start with a refresher on the core functionality of WordPress, then dive into developing responsive themes and plugins. Find out what to consider at the outset of the design process to save hours of work during redesigns. Learn up-to-date best practices for determining breakpoints, accessibility, and preventing website bloat for better user experience no matter the user's connection speed. Finally, you'll apply the principles you learn to specific tutorials, such as building a photo gallery, map page, and products page.

- Learn when to rely on themes and when it's best to use plugins.
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- Learn various navigation techniques, such as Jump to with • smooth scrolling or Select box.
- Use popular responsive techniques, like picturefill.js, to make images respond to different screen resolutions and connection speeds.
- Explore frameworks, including Bootstrap and Foundation.
- Download dozens of code samples to help implement responsive design techniques, and test yourself with end-of-chapter quizzes.

Modern Perl Chromatic. 2015-10-29 A Perl expert can solve a problem in a few lines of well-tested code. Now you can unlock these powers for yourself. Modern Perl teaches you how Perl really works. It's the only book that explains Perl thoroughly, from its philosophical roots to the pragmatic decisions that help you solve real problems--and keep them solved. You'll understand how the language fits together and discover the secrets used by the global Perl community. This beloved guide is now completely updated for Perl 5.22. When you have to solve a problem now, reach for Perl. When you have to solve a problem right, reach for Modern Perl. Discover how to scale your skills from one-liners to asynchronous Unicode-aware web services and everything in between. Modern Perl will take you from novice to proficient Perl hacker. You'll see which features of modern Perl will make you more productive, and which features of this well-loved language are best left in the past. Along the way, you'll take advantage of Perl to write well-tested, clear, maintainable code that evolves with you. Learn how the language works, how to take advantage of the CPAN's immense trove of time-tested solutions, and how to write clear, concise, powerful code that runs everywhere. Specific coverage explains how to use Moose, how to write testable code, and how to deploy and maintain real-world Perl applications. This new edition covers the new features of Perl 5.20 and Perl 5.22, including all the new operators, standard library changes, bug and security fixes, and productivity enhancements. It gives you what you need to use the most up-to-date Perl most effectively, all day, every day. What You Need: Perl 5.16 or newer (Perl 5.20 or 5.22 preferred). Installation/upgrade instructions included.

Perl by Example Ellie Quigley. 2014 Perl by Example, Fifth Edition, is the easiest, most hands-on way to learn Perl. Legendary Silicon Valley programming instructor Ellie Quigley has thoroughly updated and condensed her classic to focus on the applications and skills today's Perl users care about most: from system task automation, data extraction, and testing through legacy code maintenance and CPAN. Quigley illuminates every technique with focused, classroom-tested code examples, detailed explanations, and real program output. She shows the code, the input and output, and provides detailed, line-by-line explanations of how the code generates that output.

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