

# Professional Dcom Application Development

**Professional Visual Basic 2008** Bill Evjen,Billy Hollis,Bill Sheldon,Kent Sharkey.2008-06-02 The 2008 version of Visual Basic is tremendously enhanced and introduces dramatic new concepts, techniques, and features to this popular object-oriented language. Written by an elite author team, this comprehensive resource provides a clear and concise approach to using VB 2008 in the ever-expanding .NET world. This book focuses on using the latest and most powerful tools from the Microsoft arsenal within your Visual Basic solutions. You'll examine everything from the .NET Framework to the best practices for deploying .NET applications to database access and integrating with other technologies.

**Pro VB 2008 and the .NET 3.5 Platform** Andrew Troelsen.2008-08-21 This book provides a complete A-to-Z reference for using VB with the .NET 2.0 platform and the .NET 3.0 extensions. It contains new chapters that explore the interactions between the existing framework and the new extensions, offering readers an edge when they evaluate and implement .NET 3.0 for the first time. To provide even more support, the book comes with a bonus CD that provides over 500 pages of carefully selected additional content to help broaden a reader's understanding of both .NET 2.0 and .NET 3.0.

**Pro Web 2.0 Application Development with GWT** Jeff Dwyer.2008-07-27 Pro Web 2.0 Application Development by Jeff Dwyer is the first book on professional Web 2.0 principles that includes the Google Web Toolkit (GWT). GWT is one of the leading Java Ajax frameworks in market, and is very hot in terms of relative growth; it can be integrated with other broader Java frameworks like JBoss Seam and possibly Spring. The book's focus on a single, extremely rich, example killer application is what sets this apart from other GWT titles.

**Professional COM Applications with ATL** Sing Li,Panos Economopoulos.1998 This technical guide starts with a review of control design for an Internet/Intranet connected application and of the technologies that Microsoft has assembled under the COM/ActiveX umbrella. It then explains COM for C++ programmers, why it is important, and how to implement COM servers and clients. The book then builds ActiveX controls from the ground up using COM APIs.

**Professional Visual Studio 2005 Team System** Jean-Luc David.2006-05-30 A team of Microsoft insiders shows programmers how to use Visual Studio 2005 Team System, the suite of products that can be used for software modeling, design, testing, and deployment. The book focuses on practical application of the tools on code samples, development scenarios, and automation scripting. It serves as both as a step-by-step guide and as a reference for modeling, designing, and coordinating enterprise solutions at every level using Team System. The book begins with an overview of Team System and then offers nuts-and-bolts guidance on practical implementation. Code examples are provided in both VB.NET and C/C++.

**Web Application Development with MEAN** Amos Q. Haviv,Adrian Mejia,Robert Onodi.2016-10-28 Unlock the power of the MEAN stack by creating attractive and real-world projects About This Book Learn about the different components that comprise a MEAN application to construct a fully functional MEAN application using the best third-party modules A step-by-step guide to developing the MEAN stack components from scratch to achieve maximum flexibility when building an e-commerce application Build optimum end-to-end web applications using the MEAN stack Who This Book Is For This learning path is for web developers who are experienced in developing applications using JavaScript. This course is for developers who are interested in learning how to build modern and multiple web applications using MongoDB, Express, AngularJS, and Node.js. What You Will Learn Build modern, end-to-end web applications by employing the full-stack web development solution of MEAN Connect your Express application to MongoDB and use a Mongoose model and build a complex application from start to finish in MongoDB Employ AngularJS to build responsive UI components Implement multiple authentication strategies such as OAuth, JsonWebToken, and Sessions Enhance your website's usability with social logins such as Facebook, Twitter, and Google Secure your app by creating SSL certificates and run payment platforms in a live environment Implement a chat application from scratch using Socket.IO Create distributed applications and use the power of server-side rendering in your applications Extend a project with a real-time bidding system using WebSockets In Detail The MEAN stack is a collection of the most popular modern tools for web development. This course will help you to build a custom e-commerce app along with several other applications. You will progress to creating several applications with MEAN. The first module in this course will provide you with the skills you need to successfully create, maintain, and test a MEAN application. Starting with MEAN core frameworks, this course will explain each framework key concepts of MongoDB, Express, AngularJS, and Node.js. We will walk through the different tools and frameworks that will help expedite your daily development cycles. After this, the next module will show you how to create your own e-commerce application using the MEAN stack. It takes you step by step through the parallel process of learning and building to develop a production-ready, high-quality e-commerce site from scratch. It also shows you how to manage user authentication and authorization, check multiple payment platforms, add a product search and navigation feature, deploy a production-ready e-commerce site, and finally add your own high-quality feature to the site. The final step in this course will enable you to build a better foundation for your AngularJS apps. You'll learn how to build complex real-life applications with the MEAN stack and a few more advanced projects. You will become familiar with WebSockets, build real-time web applications, create auto-destructing entities, and see how to work with monetary data in Mongo. You will also find out how to a build real-time e-commerce application. This learning path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: MEAN Web Development by Amos Haviv Building an E-Commerce Application with MEAN by Adrian Mejia MEAN Blueprints by Robert Onodi Style and approach This course will begin with the introduction to MEAN, gradually progressing with building applications in each framework. Each transition is well explained, and each chapter begins with the required background knowledge.

**Enterprise Application Development with C# 10 and .NET 6** Ravindra Akella,Arun Kumar Tamirisa,Suneel Kumar Kunani,Bhupesh Gupta Muthiyalu.2022-06-17 A comprehensive guide to every important component of C# and .NET 6 required to build robust enterprise web applications Key Features • Explore the advanced features of C# and .NET 6 to enhance your code and productivity • Follow clear and easy instructions for building an end-to-end enterprise application • Learn how to build scalable web applications and host them on the cloud Book Description Building production-ready enterprise applications can be a challenging task due to the overabundance of tools and their different versions that make app development complex. This book simplifies the process with an end-to-end road map for building enterprise applications from scratch using the latest features of .NET Core 6 and C# 10. Throughout the book, you'll work on creating an enterprise app, adding a key component to the app with each chapter, before finally getting it ready for testing and deployment. You'll learn concepts relating to advanced data structures, the Entity Framework Core, parallel programming, and dependency injection. As you progress, you'll cover various authentication and authorization schemes provided by .NET Core to make your apps and APIs secure. The book then shows you how the latest Microsoft Visual Studio and C# 10 help you simplify developer tasks and shares tips and tricks in Visual Studio to improve your productivity. You'll discover various testing techniques, such as unit testing and performance testing, as well as different methods to deploy enterprise apps. By the end of this book, you'll be able to create enterprise apps using the powerful features of .NET 6 and deploy them to the cloud while working with various cloud components using Azure. What you will learn • Design enterprise apps by making the most of the latest features of .NET 6 • Discover different layers of an app, such as the data layer, API layer, and web layer • Explore end-to-end architecture by implementing an enterprise web app using .NET and C# 10 and deploying it on Azure • Focus on the core concepts of web application development and implement them in .NET 6 • Integrate the new .NET 6 health and performance check APIs into your app • Explore MAUI and build an application targeting multiple platforms - Android, iOS, and Windows Who this book is for If you are a developer, architect, or senior programmer, this book will show you how to leverage the

features of .NET 6 and the C# language, as well as help you grasp essential techniques to build your skills.

*Beginning Visual C++ 6* Ivor Horton.1998 A fast-paced yet comprehensive tutorial to the C++ language, punctuated with interesting and worthwhile example programs.

**Progressive Web Application Development by Example** Chris Love.2018-07-24 Leverage the full potential of the web to make your web sites better than native applications for every platform. Key Features Explore different models and patterns required to develop progressive web applications Create applications requiring shorter runtime for attracting more users Study different projects to understand the fundamentals of progressive web applications Book Description Are you a developer that wants to create truly cross-platform user experiences with a minimal footprint, free of store restrictions and features customers want? Then you need to get to grips with Progressive Web Applications (PWAs), a perfect amalgamation of web and mobile applications with a blazing-fast response time. Progressive Web Application Development by Example helps you explore concepts of the PWA development by enabling you to develop three projects, starting with a 2048 game. In this game, you will review parts of a web manifest file and understand how a browser uses properties to define the home screen experience. You will then move on to learning how to develop and use a podcast client and be introduced to service workers. The application will demonstrate how service workers are registered and updated. In addition to this, you will review a caching API so that you have a firm understanding of how to use the cache within a service worker, and you'll discover core caching strategies and how to code them within a service worker. Finally, you will study how to build a tickets application, wherein you'll apply advanced service worker techniques, such as cache invalidation. Also, you'll learn about tools you can use to validate your applications and scaffold them for quality and consistency. By the end of the book, you will have walked through browser developer tools, node modules, and online tools for creating high-quality PWAs. What you will learn Explore the core principles of PWAs Study the three main technical requirements of PWAs Discover enhancing requirements to make PWAs transcend native apps and traditional websites Create and install PWAs on common websites with a given HTTPS as the core requirement Get acquainted with the service worker life cycle Define service worker caching patterns Apply caching strategies to three different website scenarios Implement best practices for web performance Who this book is for Progressive Web Application Development by Example is for you if you're a web developer or front-end designer who wants to ensure improved user experiences. If you are an application developer with knowledge of HTML, CSS, and JavaScript, this book will help you enhance your skills in order to develop progressive web applications, the future of app development.

*Win32 System Services* Marshall Brain,Ron Reeves.2001 The quick, easy way to get up-to-speed on the Win 32 API--completely updated--covers Windows 2000, NT4, and Windows 98/95. There are detailed chapters on every key topic: processes and threads, security, directories and drives, and many more. The CD-ROM contains all sample code.

**DCOM** Frank E. Redmond.1997 For the hard-core corporate developer who needs just the facts and real-world examples to building distributed applications using Microsoft's Component Object Model. Loaded with carefully documented real-world C++ code that readers can put to work immediately. Complete with a Quick Reference to COM/DCOM interfaces, including keywords for all methods, properties, and other programming details, as well as a Glossary. Illus.

**InfoWorld** .1996-09-02 InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.

*Dart: Scalable Application Development* Davy Mitchell,Sergey Akopkokhyants,Ivo Balbaert.2017-06-09 Master the art of designing web client and server with Google's bold and productive language - Dart About This Book Create robust applications with unit tests, documentation, and diagnostic logging Master the core Dart language, type system, and key development tools Connect to existing web services, process JSON, and create your own framework for the data display Use mixins, reflections, annotations, and other metadata programming techniques to create powerful app Who This Book Is For If you are familiar with web development and are looking to learn, or even just evaluate, Dart as a multipurpose language, this learning path is for you. No familiarity with the Dart language is assumed. For beginners, it will serve as a guide to rapidly accelerate from a novice level to the master level; for intermediate to advanced developers it will quickly fill in the gaps on Dart and can explore a range of application types and powerful packages that are demonstrated in a practical manner. What You Will Learn Handle form data and encryption Set up your Dart environment to achieve the highest productivity Run and debug the Dart server and web applications and compile them in JavaScript Work with PostgreSQL—an industry standard relational database system Create robust applications with unit tests, documentation, and diagnostic logging Develop command-line applications, and explore the key data structures and libraries Detect and use HTML5 features that will help you deliver rich, cross-platform content Demonstrate the power of Polymer web components for binding data and structuring your web pages In Detail Designed to create next generation apps, Google's Dart offers a much more robust framework and also supersedes JavaScript in several aspects. Familiar yet innovative, compact yet scalable, it blows away the accumulated JavaScript legacy limitations. Dart was designed for great tool-ability and developer productivity, allowing you to create better application faster than before. Google chose it for their billion dollar advertising business and you have its power for your projects too. The first module will introduce you the Dart language starting from its conception to its current form, and where it headed is through engaging substantial practical projects. You will be taken through building typical applications and exploring the exciting new technologies of HTML5. The second module will show you how to add internalization support to your web applications and how i18n and i10n access can be embedded into your code to design applications that can be localized easily. You will be shown how to organize client-to-server communication and how different HTML5 features can be used in Dart. Finally, this module will show you how you can store data locally, break the storage limit, and prevent security issues in your web application. The third module is a pragmatic guide that will increase your expertise in writing all kinds of applications, including web apps, scripts, and server-side apps. It provides rich insights on how to extend your Dart programming skills. Altogether, this course provides you the power to create powerful applications with Dart, without worrying about your knowledge leading to you having to make compromises to the end product! This Learning Path has been curated from three Packt products: Dart By Example By Davy Mitchell Mastering Dart By Sergey Akopkokhyants Dart Cookbook By Ivo Balbaert Style and approach This is an enticing learning path that starts from the very basics to gradually pick up pace as the story unfolds. Each topic is explained with the help of recipes that solves a real-world problem involving hands-on work thus giving you a deep insight into the world of DART.

**Pro WCF** Amit Bahree,Dennis Mulder,Shawn Cicoria,Chris Peiris,Nishith Pathak.2007-05-01 Part of Microsoft's radical new WinFX API is the foundation code-named Indigo, now commonly known as Windows Communication Foundation (WCF). WCF technology allows web developers to create services that communicate and interoperate with each other and other programs and applications. This text is real-world oriented, offering a practical WCF programming model, and chapters on creating a WCF web service; hosting and consuming WCF services; deploying and managing WCF services; reliable messaging and queue management, and WCF Security. As there are currently few books available on WCF, this book will be useful to WCF developers, who tend to be early adopters.

**Windows Developer's Journal** .1999

*PRO NT SERVICE*, MILLER.1998-04-10 Service writers find the in-depth coverage they need about the NT Security system, including how to design a service, code, and implement it. Covers COM hosting.

*ASP.NET Core: Cloud-ready, Enterprise Web Application Development* Mugilan T. S. Ragupathi,Valerio De Sanctis,James Singleton.2017-06-09 Create fast, scalable, and high-performance applications with C# and ASP.NET Core About This Book Get first-principle coverage of the latest ASP.NET Core MVC Find out how to bring together the capabilities and features of both Angular 2 and ASP.NET Core Discover common areas you might encounter performance problems with and areas you don't need to worry about Who This Book Is For This book is for developers who want to learn to build web applications using ASP.NET Core, those who want to make a career building web applications using Microsoft technology, and those who are working on other web frameworks and want to learn ASP.NET Core. What You Will Learn Get to know the concepts of

ASP.NET MVC Create a Controller with action methods Build a view using several features of the Razor View engine Construct a Model for ASP.NET Core MVC application Find out how the features of ASP.NET Core and Angular 2 perfectly complement each other Handle requests and actions using server-side and client-side Routing Create a Data Model using Entity Framework Core Learn how to use Angular 2 components and master directives Improve performance at the network level and I/O level, and how to optimize the application as a whole Monitor performance as part of Continuous Integration and regression testing In Detail ASP.NET Core is the new, open source, and cross-platform, web-application framework from Microsoft. ASP.NET Core MVC helps you build robust web applications using the Model-View-Controller design. This guide will help you in building applications that can be deployed on non-Windows platforms such as Linux. Starting with an overview of the MVC pattern, you will quickly dive into the aspects that you need to know to get started with ASP.NET. You will learn about the core architecture of model, view, and control. Integrating your application with Bootstrap, validating user input, interacting with databases, and deploying your application are some of the things that you will learn to execute with this fast-paced guide. You will test your knowledge as you build a fully working sample application using the skills you've learned throughout the book. Moving forward, this guide will teach you to combine the impressive capabilities of ASP.NET Core and Angular 2. Not only will you learn how Angular 2 can complement your .NET skills and toolkit, you'll also learn everything you need to build a complete, dynamic single-page application. Find out how to get your data model in place and manage an API, before styling and designing your frontend for an exceptional user experience. You will find out how to optimize your application for SEO, identify and secure vulnerabilities, and how to successfully deploy and maintain your application. From here, you will delve into the latest frameworks and software design patterns to improve your application performance. The course offers premium, highly practical content on the recently released ASP.NET Core, and includes material from the following Packt books: Learning ASP.NET Core MVC Programming, ASP.NET Core and Angular 2, and ASP.NET Core 1.0 High Performance. Style and approach This learning path takes a first-principles approach to help you understand and implement ASP.NET MVC solutions.

**Pro C# 2008 and the .NET 3.5 Platform** Andrew Troelsen.2008-02-22 .NET 3.5 is Microsoft's largest development software launch since .NET 2.0 and (unlike .NET 3.0) completely replaces all previous .NET versions. A new version of Visual Studio - Visual Studio 'Orcas' is being created for the new Framework together with new versions of both the C# and Visual Basic languages. This book deals with this new C# language and provides developers with a complete treatise on the new technology - explaining the importance of all the new features (lambda expressions, LINQ, ASP.NET AJAX, WPF everywhere) and how they integrate into the framework of the previous .NET versions. It is a comprehensively revised and updated version of the author's previous award-winning titles.

**Enterprise Application Development with C# 9 and .NET 5** Ravindra Akella, Arun Kumar Tamirisa, Suneel Kumar Kunani, Bhupesh Gupta Muthiyalu.2021-03-19 Become a professional .NET developer by learning expert techniques for building enterprise-grade applications Key Features Explore the advanced features of C# and .NET 5 to enhance your code and productivity Follow clear and easy instructions for building an end-to-end enterprise application Learn how to build scalable web applications and host them on the cloud Book Description .NET Core is one of the most popular programming platforms in the world for an increasingly large community of developers thanks to its excellent cross-platform support. This book will show you how to confidently use the features of .NET 5 with C# 9 to build robust enterprise applications. Throughout the book, you'll work on creating an enterprise app and adding a key component to the app with each chapter, before finally getting it ready for testing and deployment. You'll learn concepts relating to advanced data structures, the Entity Framework Core, parallel programming, and dependency injection. As you progress, you'll cover various authentication and authorization schemes provided by .NET Core to make your apps and APIs secure. Next, you'll build web apps using ASP.NET Core 5 and deploy them on the cloud while working with various cloud components using Azure. The book then shows you how to use the latest Microsoft Visual Studio 2019 and C# 9 to simplify developer tasks, and also explores tips and tricks in Visual Studio 2019 to improve your productivity. Later, you'll discover various testing techniques such as unit testing and performance testing as well as different methods to deploy enterprise apps. By the end of this book, you'll be able to create enterprise apps using the powerful features of .NET 5 and deploy them on the cloud. What you will learn Design enterprise apps by making the most of the latest features of .NET 5 Discover different layers of an app, such as the data layer, API layer, and web layer Explore end-to-end architecture, implement an enterprise web app using .NET and C# 9, and deploy the app on Azure Focus on the core concepts of web application development such as dependency injection, caching, logging, configuration, and authentication, and implement them in .NET 5 Integrate the new .NET 5 health and performance check APIs with your app Understand how .NET 5 works and contribute to the .NET 5 platform Who this book is for If you are a developer, architect, or senior programmer who wants to leverage the features of .NET 5 and the C# language, as well as grasp essential techniques to build your skills, then this C# .NET 5 book is for you. Beginner to intermediate-level knowledge of the .NET framework and C# programming is required to understand the concepts covered in this book more effectively.

**Developing Secure Applications with Visual Basic** Davis Howard Chapman.2000 PLEASE PROVIDE COURSE INFORMATION PLEASE PROVIDE

**Network World** .1996-10-14 For more than 20 years, Network World has been the premier provider of information, intelligence and insight for network and IT executives responsible for the digital nervous systems of large organizations. Readers are responsible for designing, implementing and managing the voice, data and video systems their companies use to support everything from business critical applications to employee collaboration and electronic commerce.

**Trends in Distributed Systems: Towards a Universal Service Market** Claudia Linnhoff-Popien, Heinz-Gerd Hegering.2006-12-30 USM 2000 is the third event in a series of international IFIP/GI conferences on Trends in Distributed Systems. Following the venues in Aachen, Germany (1996) and Hamburg, Germany (1998), this event in Munich considers the trend towards a Universal Service Market - USM 2000. The trend towards a universal service market has many origins, e.g., the integration of telecom and data communications, the deregulation efforts with respect to telco markets, the globalization of information, the virtualization of companies, the requirement of a short time-to-market, the advances in network technologies, the increasing acceptance of e-commerce, and the increase in mobility. This leads to new business-to-business (B2B) and business-to-customer (B2C) environments that offer both challenges and opportunities to enterprises and end-users. There is the need for ubiquitous services, trading, brokering and information management, for service market and business models, and for flexible infrastructures for dynamic collaboration. Researchers, service vendors, and users must cooperate to set up the appropriate requirements for a universal service market and to find solutions with respect to supporting platforms, middleware, distributed applications, and management. The basis for these solutions is a common understanding of means for defining, creating, implementing, and deploying the service market. Then, service market makers, service aggregators, service auctioneers, ISP, ASP, BPO, and customers can freely interact in a dynamic, open, and universal market place.

**Pro C# 5.0 and the .NET 4.5 Framework** Andrew Troelsen.2012-10-07 This new edition of Pro C# 5.0 and the .NET 4.5 Platform has been completely revised and rewritten to reflect the latest changes to the C# language specification and new advances in the .NET Framework. You'll find new chapters covering all the important new features that make .NET 4.5 the most comprehensive release yet, including: .NET APIs for Windows 8 style UI apps New asynchronous task-based model for async operations How HTML5 support is being wrapped into C# web applications New programming interfaces for HTTP applications, including improved IPv6 support Expanded WPF, WCF and WF libraries giving C# more power than ever before This comes on top of award winning coverage of core C# features, both old and new, that have made the previous editions of this book so popular (you'll find everything from generics to pLINQ covered here). The mission of this text is to provide you with a rock-solid foundation in the C# programming language and the core aspects of the .NET platform (assemblies, remoting, Windows Forms, Web Forms, ADO.NET, XML web services, etc.). Once you digest the information presented in these 25 chapters, you'll be in a perfect position to apply this knowledge to your specific programming assignments, and you'll be well equipped to explore the .NET universe on your own terms.

**Programming Windows Services** Randy C. Morin.2000-06-13 A comprehensive tutorial that shows you how to use Windows Services to implement Windows NT/2000 application servers Programming Windows 174



Services The biggest development in Microsoft Windows in the last couple of years is the introduction of Windows NT/2000 application servers. Randy Morin covers the broad range of topics that you'll need to know in order to implement these servers using Windows Services. Inside, you'll find a template that you can use to create Windows Services with a variety of programming tools such as Visual Basic, C++, and Delphi. You'll also discover how to develop Windows Services that use sockets, DCOM, CORBA, and other distribute-transporters to communicate with the outside world. As you progress to more advanced topics, you'll learn how to develop professional Windows Services using the Event Log. Morin also explains how to secure your application server using Windows security and configure your Windows Service to work with the different security services available on the NT/2000 platform. And with the help of numerous examples, you'll find out how to utilize various techniques to debug your service. This book will show you how to: - Optimize the Event Log - Utilize NT/2000 management functions like MMC, the Registry, and the Control Panel - Configure the Windows Registry, initialization files, control panel applets, the Microsoft management console, and more - Develop NT/2000 Services that use sockets and socket clients - Deal with security and debugging issues - Develop frameworks using sockets, DCOM, CORBA, and MSMQ The CD-ROM contains the complete source code from the book. Visit our Web site at [www.wiley.com/compbooks/](http://www.wiley.com/compbooks/)

**PRO DCOM APPL**, PINNOCK.1998-06 This swift primer explores each of the main new COM server technologies, integrating each major technology into the task. Pinnock covers DCOM, MTS, MSMQ, Clusters, Legacy Systems, and Management as a cohesive whole.

**Designing Component-based Applications** Mary Kirtland.1999

*Pro Visual Studio 2005 Team System Application Development* Steve Shrimpton.2007-02-01 Visual Studio 2005 Team System is a large and complex product, and is arguably the most sophisticated development environment that Microsoft has ever built. It has enormous potential to improve people's working lives by allowing them to draw together disparate tasks within a single reporting and testing structure. In order to do this people need a guide, and this book provides that guidance. It walks readers through a fictional scenario containing all the problems that Team System was built to remedy and shows how the product can be best applied to solve the problems of architects, developers, testers and project managers alike.

**Essential COM** Don Box.1998 Offering a distinctive approach, this book will teach readers not only how to use COM but how to think in COM. COM can greatly improve the efficiency of applications, but COM fluency is a difficult task. The book is a top resource for developers who need to make the transition from superficial understanding to deep knowledge.

**Beginning Progressive Web App Development** Dennis Sheppard.2017-11-29 Build fast, reliable web applications using the latest web development technologies. This book provides step-by-step learning through the process of transforming a "traditional" web app into a high-performing progressive web app, leveraging principles and lessons taught throughout the book. You will learn to improve the performance, reliability, reach, and user engagement of mobile web applications through the use of specific, practical examples. Because most non-trivial web applications developed today use JavaScript frameworks, you will learn about the most popular frameworks offering a PWA right out of the box, including React, Preact, Vue.js, Angular, and Ionic. You also will learn which tools to enlist to measure your application's performance, such as Google's Lighthouse. Beginning Progressive Web App Development includes best practices to make your app work even when an end user has a poor or no Internet connection, and to send notifications and reminders with the Notification and Push APIs to keep your users engaged. You will come away with an understanding of the technologies—application shells, server push technology, and caching—that will allow you to rapidly deliver content to your users. As important as it is to provide mobile users with a great experience, the principles of PWAs are not limited to smartphones. Most of what you will learn in this book is directly applicable to web applications on all screen sizes. What You'll Learn Achieve nearly instant loading times Implement service workers to make your app load faster and work while users are offline Keep users engaged with web notifications Measure the performance and reach of your web applications Transform your existing web app into a progressive web app Create a progressive web app from scratch Understand what building a truly fast web app entails with Google's PRPL pattern Who This Book Is For Web developers with prior JavaScript experience

**Microsoft .NET Remoting** Scott McLean,James Naftel,Kim Williams.2003 This title shows developers how to build Internet-based, distributed applications using Microsoft .NET Remoting, which enables powerful remote interaction among objects. A fundamental understanding of .NET Remoting is crucial as developers shift to developing distributed, Internet-based applications. Until recently, DCOM was the preferred method for developing distributed applications on Microsoft platforms. But as this book demonstrates, the .NET Remoting architecture is much easier to use and extend than DCOM. The book covers all aspects of .NET Remoting, including in-depth coverage of the .NET Remoting architecture plus concrete examples, best practices, and performance tips to show how to extend and customize the framework. Provides developers with deep design and implementation guidance to help them build better distributed applications on the Microsoft .NET Framework One third of the book introduces readers to the basics of using .NET Remoting to develop distributed application Two-thirds of the book covers advanced features of .NET Remoting plus details on how to extend and customize the framework

**Pro VB 2010 and the .NET 4.0 Platform** Andrew Troelsen,Vidya Vrat Agarwal.2011-01-11 Be the first to understand .NET 4.0 and Visual Basic 2010. Pro VB 2010 and the .NET 4.0 Platform provides developers with a complete guide to the new technology, explaining the importance of all the key VB 2010 language features. This edition has been comprehensively revised and rewritten to make it accurately reflect the VB 10 language specification for the .NET 4.0 platform. You'll find new chapters covering the important concepts of dynamic lookups, named and optional arguments, Parallel LINQ (PLINQ), improved COM interop, and variance for generics. The first edition of this book was released at the 2001 Tech-Ed conference in Atlanta, Georgia. At that time, the .NET platform was still a beta product, and in many ways, so was this book. This is not to say that the early editions of this text did not have merit—after all, the book was a 2002 Jolt Award finalist and it won the 2003 Referenceware Excellence Award. However, over the years that author Andrew Troelsen spent working with the common language runtime (CLR), he gained a much deeper understanding of the .NET platform and the subtleties of the VB programming language, and he feels that this sixth edition of the book is as close to a "final release" as he's come yet! If you're checking out this book for the first time, do understand that it's targeted at experienced software professionals and/or graduate students of computer science (so don't expect three chapters on iteration or decision constructs!). The mission of this text is to provide you with a rock-solid foundation in the VB programming language and the core aspects of the .NET platform (assemblies, remoting, Windows Forms, Web Forms, ADO.NET, XML web services, etc.). Once you digest the information presented in these 25 chapters, you'll be in a perfect position to apply this knowledge to your specific programming assignments and explore the .NET universe on your own terms.

**Dr. Dobb's Journal** .2001

**Pro C# 2010 and the .NET 4 Platform** Andrew Troelsen.2010-07-07 The first edition of this book was released at the 2001 Tech-Ed conference in Atlanta, Georgia. At that time, the .NET platform was still a beta product, and in many ways, so was this book. This is not to say that the early editions of this text did not have merit—after all, the book was a 2002 Jolt Award finalist and it won the 2003 Referenceware Excellence Award. However, over the years that author Andrew Troelsen spent working with the common language runtime (CLR), he gained a much deeper understanding of the .NET platform and the subtleties of the C# programming language, and he feels that this fifth edition of the book is as close to a "final release" as he's come yet. This new edition has been comprehensively revised and rewritten to make it accurately reflect the C# 4 language specification for the .NET 4 platform. You'll find new chapters covering the important concepts of dynamic lookups, named and optional arguments, Parallel LINQ (PLINQ), improved COM interop, and variance for generics. If you're checking out this book for the first time, do understand that it's targeted at experienced software professionals and/or graduate students of computer science (so don't expect three chapters on iteration or decision constructs!). The mission of this text is to provide you with a rock-solid foundation in the C# programming language and the core aspects of the .NET platform (assemblies, remoting, Windows

Forms, Web Forms, ADO.NET, XML web services, etc.). Once you digest the information presented in these 25 chapters, you'll be in a perfect position to apply this knowledge to your specific programming assignments, and you'll be well equipped to explore the .NET universe on your own terms.

**Xamarin Mobile Application Development** Dan Hermes.2015-07-04 Xamarin Mobile Application Development is a hands-on Xamarin.Forms primer and a cross-platform reference for building native Android, iOS, and Windows Phone apps using C# and .NET. This book explains how to use Xamarin.Forms, Xamarin.Android, and Xamarin.iOS to build business apps for your customers and consumer apps for Google Play and the iTunes App Store. Learn how to leverage Xamarin.Forms for cross-platform development using the most common UI pages, layouts, views, controls, and design patterns. Combine these with platform-specific UI to craft a visually stunning and highly interactive mobile user experience. Use Xamarin.Forms to data bind your UI to both data models and to view models for a Model-View-ViewModel (MVVM) implementation. Use this book to answer the important question: Is Xamarin.Forms right for my project? Platform-specific UI is a key concept in cross-platform development, and Xamarin.Android and Xamarin.iOS are the foundation of the Xamarin platform. Xamarin Mobile Application Development will cover how to build an Android app using Xamarin.Android and an iOS app using Xamarin.iOS while sharing a core code library. SQLite is the database-of-choice for many Xamarin developers. This book will explain local data access techniques using SQLite.NET and ADO.NET. Build a mobile data access layer (DAL) using SQLite and weigh your options for web services and enterprise cloud data solutions. This book will show how organize your Xamarin code into a professional-grade application architecture. Explore solution-building techniques from starter-to-enterprise to help you decouple your functional layers, manage your platform-specific code, and share your cross-platform classes for code reuse, testability, and maintainability. Also included are 250+ screenshots on iOS, Android, and Windows Phone and 200+ C# code examples with downloadable C# and XAML versions available from Apress.com. This comprehensive recipe and reference book addresses one of the most important and vexing problems in the software industry today: How do we effectively design and develop cross-platform mobile applications?

**Professional Dcom Programming** Richard Grimes.1997

Pro WCF 4 Nishith Pathak.2011-08-28 Pro WCF 4.0: Practical Microsoft SOA Implementation is a complete guide to Windows Communication Foundation from the service-oriented architecture (SOA) perspective, showing you why WCF is important to service-oriented architecture and development. This book provides deep insight into the functionality of WCF, which shipped with .NET 4.0-like service discovery, routing service, simplified configuration, and other advanced features. Included in this title are informative examples that will aid the reader in understanding and implementing these important additions. This book also covers the unified programming model, reliable messaging, security, and the peer-to-peer programming model. You'll also learn how to move your current .NET remoting and web service applications to WCF, and how to integrate those applications with WCF 4. This book offers genuine insight into solving real enterprise problems using WCF and .NET 4.0.

**Learning DCOM** Thuan Thai.1999 DCOM -- the Distributed Component Object Model -- is a recent upgrade of a time-honored and well-tested technology promoted by Microsoft for distributed object programming. Now that components are playing a larger and larger part in Windows 98, Windows NT 4.0, and Windows 2000, every Windows programmer will want to understand the technology. DCOM competes with CORBA as a rich and robust method for creating expandable and flexible components, allowing you to plug in new parts conveniently and upgrade without the need for code changes to every program that uses your component. This book introduces C++ programmers to DCOM and gives them the basic tools they need to write secure, maintainable programs. While using Visual C++ development tools and wizards where appropriate, the author never leaves the results up to magic. The C++ code used to create distributed components and the communications exchanged between systems and objects are described at a level where the reader understands their significance and can use the insights for such tasks as debugging and improving performance. The first few chapters explain both the remote procedure calls that underlie DCOM's communication and the way DCOM uses C++ classes. Readers become firmly grounded in the relation between components, classes, and objects, the ways objects are created and destroyed, how clients find servers, and the basics of security and threading. After giving you a grounding in how DCOM works, this book introduces you to the Microsoft tools that make it all easy. By showing what really happens each time you choose a button in a wizard, Learning DCOM makes it possible for you to choose what you need. This book is for anyone who wants to understand DCOM. While thoroughly practical in its goals, it doesn't stint on the background you need to make your programs safe, efficient, and easy to maintain. Topics include: MIDL (Microsoft Interface Definition Language, the language for defining COM interfaces) COM error and exception handling Custom, dispatch, and dual interfaces Standard and custom factories Management of in-process versus out-of-process servers Distributed memory management Pragmatic explanation of the DCOM wire protocol Standard, custom, handler, and automation marshaling Multithreading and apartments Security at the system configuration and programming level Active Template Library (ATL), ATL wizards -- and what they don't do Writing a component that can be invoked from Visual Basic Techniques for using distributed components Creating an ActiveX control and embedding it in a Web client Authentication and the use of Windows NT security features Techniques for merging marshaling code Connection and distributed events management An introduction to COM+ features

**Customs Valuation in India** C. Satapathy.2002 This handy readable book is what one would expect from so accomplished and talented a person as C. Satapathy. His association with the WTO and the Directorate of Valuation has enabled him to illuminate many dark and elusive corners of this intriguing subject; and to analyse the principles of valuation critically and pragmatically. The principles, which are otherwise baffling and unfathomable to an average reader, have not only been explained in an extremely lucid and simple manner but have also been brilliantly illustrated.

**Pro Windows Server AppFabric** Stephen Kaufman,Danny Garber.2010-04-28 This book will teach you all about Windows Server AppFabric, a set of extensions to Windows Server that allow it to function as a lightweight, application server. The combination of Windows Server and AppFabric provides an easy-to-manage platform for developing, deploying, and reliably hosting middle-tier WCF/WF services. Windows Server AppFabric fills an important vacuum left in the wake of COM and COM+'s demise as the .NET platform has risen to prominence. Provided as an extension to Internet Information Services (IIS), the built-in application server frees you from having to create your own Windows services to perform application hosting. Instead, you can take advantage of plumbing and infrastructure that Microsoft provides for you, freeing you to focus on just your business logic while still being able to deploy n-tier solutions on Windows Server. In this way, Windows Server AppFabric solves the problem of developing, deploying, and reliably hosting middle-tier WCF/WF services. If you're an experienced developer, you'll want to learn about Windows Server AppFabric fast, without a lot of reading. And that's what this book is all about. It cuts to the chase and shows you the simplicity and elegance that combine to form Windows Server AppFabric, getting you up to speed fast, so that you can take advantage of all the platform has to offer.

**PRO DCOM PROG**, GRIMES.1997-03-20 This book is for Win32 programmers taking up the challenge of building distributed applications using the new component object model. Although there is strong emphasis on the practicalities of distributed object design and usage, the text is also a complete examination of programming under COM. Readers should be very familiar with C++ and preferably have experience of using MFC. The code is described and developed using Visual C++5, MFC, and ATL.

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