

Algorithmique Applications Aux Langages C C Et Ja

Algorithms in Computational Molecular Biology Mourad Elloumi, Albert Y. Zomaya. 2011-04-04 This book represents the most comprehensive and up-to-date collection of information on the topic of computational molecular biology. Bringing the most recent research into the forefront of discussion, Algorithms in Computational Molecular Biology studies the most important and useful algorithms currently being used in the field, and provides related problems. It also succeeds where other titles have failed, in offering a wide range of information from the introductory fundamentals right up to the latest, most advanced levels of study.

General Orthogonal Polynomials Herbert Stahl, Vilmos Totik. 1992-04-24 An encyclopedic presentation of general orthogonal polynomials, placing emphasis on asymptotic behaviour and zero distribution.

Bulletin signalétique Centre national de la recherche scientifique (France). 1966

Algorithmic Cryptanalysis Antoine Joux. 2009-06-15 Illustrating the power of algorithms, Algorithmic Cryptanalysis describes algorithmic methods with cryptographically relevant examples. Focusing on both private- and public-key cryptographic algorithms, it presents each algorithm either as a textual description, in pseudo-code, or in a C code program. Divided into three parts, the book begins with a

A = B Marko Petkovsek, Herbert S Wilf, Doron Zeilberger. 1996-01-01 This book is of interest to mathematicians and computer scientists working in finite mathematics and combinatorics. It presents a breakthrough method for analyzing complex summations. Beautifully written, the book contains practical applications as well as conceptual developments that will have applications in other areas of mathematics. From the table of contents: * Proof Machines * Tightening the Target * The Hypergeometric Database * The Five Basic Algorithms: Sister Celine's Method, Gosper's Algorithm, Zeilberger's Algorithm, The WZ Phenomenon, Algorithm Hyper * Epilogue: An Operator Algebra Viewpoint * The WWW Sites and the Software (Maple and Mathematica) Each chapter contains an introduction to the subject and ends with a set of exercises.

Effective Polynomial Computation Richard Zippel. 2012-12-06 Effective Polynomial Computation is an introduction to the algorithms of computer algebra. It discusses the basic algorithms for manipulating polynomials including factoring polynomials. These algorithms are discussed from both a theoretical and practical perspective. Those cases where theoretically optimal algorithms are inappropriate are discussed and the practical alternatives are explained. Effective Polynomial Computation provides much of the mathematical motivation of the algorithms discussed to help the reader appreciate the mathematical mechanisms underlying the algorithms, and so that the algorithms will not appear to be constructed out of whole cloth. Preparatory to the discussion of algorithms for polynomials, the first third of this book discusses related issues in elementary number theory. These results are either used in later algorithms (e.g. the discussion of lattices and Diophantine approximation), or analogs of the number theoretic algorithms are used for polynomial problems (e.g. Euclidean algorithm and p-adic numbers). Among the unique features of Effective Polynomial Computation is the detailed material on greatest common divisor and factoring algorithms for sparse multivariate polynomials. In addition, both deterministic and probabilistic algorithms for irreducibility testing of polynomials are discussed.

Reversing Eldad Eilam. 2011-12-12 Beginning with a basic primer on reverse engineering-including computer internals, operating systems, and assembly language-and then discussing the various applications of reverse engineering, this book provides readers with practical, in-depth techniques for software reverse engineering. The book is broken into two parts, the first deals with security-related reverse engineering and the

second explores the more practical aspects of reverse engineering. In addition, the author explains how to reverse engineer a third-party software library to improve interfacing and how to reverse engineer a competitor's software to build a better product. * The first popular book to show how software reverse engineering can help defend against security threats, speed up development, and unlock the secrets of competitive products * Helps developers plug security holes by demonstrating how hackers exploit reverse engineering techniques to crack copy-protection schemes and identify software targets for viruses and other malware * Offers a primer on advanced reverse-engineering, delving into disassembly-code-level reverse engineering-and explaining how to decipher assembly language

Data Structures And Algorithms Shi-kuo Chang.2003-09-29 This is an excellent, up-to-date and easy-to-use text on data structures and algorithms that is intended for undergraduates in computer science and information science. The thirteen chapters, written by an international group of experienced teachers, cover the fundamental concepts of algorithms and most of the important data structures as well as the concept of interface design. The book contains many examples and diagrams. Whenever appropriate, program codes are included to facilitate learning.This book is supported by an international group of authors who are experts on data structures and algorithms, through its website at www.cs.pitt.edu/~jung/GrowingBook/, so that both teachers and students can benefit from their expertise.

Science and Empires P. Petitjean,Cathérine Jami,A.M. Moulin.2012-12-06 SCIENCE AND EMPIRES: FROM THE INTERNATIONAL COLLOQUIUM TO THE BOOK Patrick PETITJEAN, Catherine JAMI and Anne Marie MOULIN The International Colloquium Science and Empires - Historical Studies about Scientific Development and European Expansion is the product of an International Colloquium, Sciences and Empires - A Comparative History of Scientific Exchanges: European Expansion and Scientific Development in Asian, African, American and Oceanian Countries. Organized by the REHSEIS group (Research on Epistemology and History of Exact Sciences and Scientific Institutions) of CNRS (National Center for Scientific Research), the colloquium was held from 3 to 6 April 1990 in the UNESCO building in Paris. This colloquium was an idea of Professor Roshdi Rashed who initiated this field of studies in France some years ago, and proposed Sciences and Empires as one of the main research programmes for the The project to organize such a colloquium was a bit REHSEIS group. of a gamble. Its subject, reflected in the title Sciences and Empires, is not a currently-accepted sub-discipline of the history of science; rather, it refers to a set of questions which found autonomy only recently. The terminology was strongly debated by the participants and, as is frequently suggested in this book, awaits fuller clarification.

Approximation Algorithms Vijay V. Vazirani.2013-03-14 Covering the basic techniques used in the latest research work, the author consolidates progress made so far, including some very recent and promising results, and conveys the beauty and excitement of work in the field. He gives clear, lucid explanations of key results and ideas, with intuitive proofs, and provides critical examples and numerous illustrations to help elucidate the algorithms. Many of the results presented have been simplified and new insights provided. Of interest to theoretical computer scientists, operations researchers, and discrete mathematicians.

Numerical Recipes in C++ William H. Press,William T. Vetterling.2002 Now the acclaimed Second Edition of Numerical Recipes is available in the C++ object-oriented programming language. Including and updating the full mathematical and explanatory contents of Numerical Recipes in C, this new version incorporates completely new C++ versions of the more than 300 Numerical Recipes routines that are widely recognized as the most accessible and practical basis for scientific computing. The product of a unique collaboration among four leading scientists in academic research and industry, Numerical Recipes is a complete text and reference book on scientific computing. In a self-contained manner it proceeds from mathematical and theoretical considerations to actual practical computer routines. Highlights include linear algebra, interpolation, special functions, random numbers, nonlinear sets of equations, optimization, eigensystems, Fourier methods and wavelets, statistical tests, ODEs and PDEs, integral equations

and inverse theory. The authors approach to C++ preserves the efficient execution that C users expect, while simultaneously employing a clear, object-oriented interface to the routines. Tricks and tips for scientific computing in C++ are liberally included. The routines, in ANSI/ISO C++ source code, can thus be used with almost any existing C++ vector/matrix class library, according to user preference. A simple class library for stand-alone use is also included in the book. Both scientific programmers new to C++, and experienced C++ programmers who need access to the Numerical Recipes routines, can benefit from this important new version of an invaluable, classic text.

Biomedical Images and Computers J. Sklansky, J.-C. Bisconte. 2014-03-12 The technology of automatic pattern recognition and digital image processing, after over two decades of basic research, is now appearing in important applications in biology and medicine as well as industrial, military and aerospace systems. In response to a suggestion from Mr. Norman Caplan, the Program Director for Automation, Bioengineering and Sensing at the United States National Science Foundation, the authors of this book organized the first United States-France Seminar on Biomedical Image Processing. The seminar met at the Hotel Beau Site, St. Pierre de Chartreuse, France on May 27-31, 1980. This book contains most of the papers presented at this seminar, as well as two papers (by Bisconte et al. and by Ploem ~ al.) discussed at the seminar but not appearing on the program. We view the subject matter of this seminar as a confluence among three broad scientific and engineering disciplines: 1) biology and medicine, 2) imaging and optics, and 3) computer science and computer engineering. The seminar had three objectives: 1) to discuss the state of the art of biomedical image processing with emphasis on four themes: microscopic image analysis, radiological image analysis, tomography, and image processing technology; 2) to place values on directions for future research so as to give guidance to agencies supporting such research; and 3) to explore and encourage various areas of cooperative research between French and United States scientists within the field of Biomedical Image Processing.

A Theory of Distributed Objects Denis Caromel, Ludovic Henrio. 2005-12-05 Offers an extensive review of concurrent languages and calculi, with comprehensive figures and summaries. Presents and analyses many implementation strategies that can readily be used by developers of distributed systems.

Minds in Play Yasmin B. Kafai. 2012-12-06 First Published in 1994. Routledge is an imprint of Taylor & Francis, an informa company.

Personalized Anaesthesia Pedro L. Gambús, Jan F. A. Hendrickx. 2020-02-06 Presents a modern vision of anaesthesia, integrating technology and knowledge, to change how anaesthesia is taught and practised.

Algorithms Jeff Erickson. 2019-06-13 Algorithms are the lifeblood of computer science. They are the machines that proofs build and the music that programs play. Their history is as old as mathematics itself. This textbook is a wide-ranging, idiosyncratic treatise on the design and analysis of algorithms, covering several fundamental techniques, with an emphasis on intuition and the problem-solving process. The book includes important classical examples, hundreds of battle-tested exercises, far too many historical digressions, and exactly four typos. Jeff Erickson is a computer science professor at the University of Illinois, Urbana-Champaign; this book is based on algorithms classes he has taught there since 1998.

Control and Coordination in Hierarchical Systems .1980 The purpose of this book is to present the theory of control and coordination in hierarchical systems - that is, in systems where the decision-making responsibility has been divided. Since it aims to present theory that will be useful for applications, it not only encompasses the basic, general, and consequently somewhat abstract principles of coordination, but also considers such practical features as differences between models and the reality they describe, constraints, possible use of feedback information, and time horizons. -Preface.

PGP: Pretty Good Privacy Simson Garfinkel. 1995 Pretty Good Privacy, or PGP, is an encryption program widely available on the Internet. The

program runs on MS-DOS, UNIX, and the Mac. PGP: Pretty Good Privacy offers both a readable technical user's guide and a fascinating behind-the-scenes look at cryptography and privacy, explaining how to get PGP from publicly available sources and how to install it on various platforms.

Data Science and Machine Learning Dirk P. Kroese, Zdravko Botev, Thomas Taimre, Radislav Vaisman. 2019-11-20 Focuses on mathematical understanding Presentation is self-contained, accessible, and comprehensive Full color throughout Extensive list of exercises and worked-out examples Many concrete algorithms with actual code

Mathematical Morphology: 40 Years On Christian Ronse, Laurent Najman, Etienne Decencière. 2005-04-01 Mathematical Morphology is a speciality in Image Processing and Analysis, which considers images as geometrical objects, to be analyzed through their interactions with other geometrical objects. It relies on several branches of mathematics, such as discrete geometry, topology, lattice theory, partial differential equations, integral geometry and geometrical probability. It has produced fast and efficient algorithms for computer analysis of images, and has found applications in bio-medical imaging, materials science, geoscience, remote sensing, quality control, document processing and data analysis. This book contains the 43 papers presented at the 7th International Symposium on Mathematical Morphology, held in Paris on April 18-20, 2005. It gives a lively state of the art of current research topics in this field. It also marks a milestone, the 40 years of uninterrupted development of this ever-expanding domain.

Introduction to Algorithms, fourth edition Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein. 2022-04-05 A comprehensive update of the leading algorithms text, with new material on matchings in bipartite graphs, online algorithms, machine learning, and other topics. Some books on algorithms are rigorous but incomplete; others cover masses of material but lack rigor. Introduction to Algorithms uniquely combines rigor and comprehensiveness. It covers a broad range of algorithms in depth, yet makes their design and analysis accessible to all levels of readers, with self-contained chapters and algorithms in pseudocode. Since the publication of the first edition, Introduction to Algorithms has become the leading algorithms text in universities worldwide as well as the standard reference for professionals. This fourth edition has been updated throughout. New for the fourth edition New chapters on matchings in bipartite graphs, online algorithms, and machine learning New material on topics including solving recurrence equations, hash tables, potential functions, and suffix arrays 140 new exercises and 22 new problems Reader feedback-informed improvements to old problems Clearer, more personal, and gender-neutral writing style Color added to improve visual presentation Notes, bibliography, and index updated to reflect developments in the field Website with new supplementary material Warning: Avoid counterfeit copies of Introduction to Algorithms by buying only from reputable retailers. Counterfeit and pirated copies are incomplete and contain errors.

Mathematical Reviews American Mathematical Society. 1986-12

Algorithmique Jean-Michel Léry. 2005 La conception d'un algorithme est la première étape, -essentielle, de tout développement informatique : ce sont les solutions qu'il présente qui sont programmées. La réécriture dans un langage informatique n'est que l'étape finale du développement. Ce livre étudie la création et l'utilisation d'algorithmes, et montre comment aboutir à des applications en langage C. La première partie (algorithmique élémentaire) porte sur la conception d'algorithmes. Elle expose les mécanismes tels que les tests et les boucles, ainsi que les structures de données comme les tableaux et les listes chaînées, qui servent de support à de nombreux algorithmes. - La seconde partie étudie les algorithmes existants et leur utilisation : algorithmes de tri et de recherche. Elle aborde également les modèles de données couramment employés tels que les piles, les files et les arbres, et traite des algorithmes récursifs. Les exemples et exercices, en pseudo-langage et en langage C, sont concrets, de difficulté croissante et suivis : les notions abordées dans la première partie du livre sont reprises dans la seconde. Cet ouvrage s'adresse aux étudiants de premier et de second cycles (IUT, BTS, universités et écoles d'ingénieurs). Il sera également utile aux professionnels en formation continue désireux de parfaire

leurs connaissances. La collection Synthex informatique propose de (re)découvrir les fondements théoriques et les applications pratiques des principales disciplines de science informatique. À partir d'une synthèse de cours rigoureuse et d'exercices aux corrigés détaillés, le lecteur, étudiant ou professionnel, est conduit au cœur de la discipline, et acquiert une compréhension rapide et un raisonnement solide.

Bulletin signalétique .1977

Multivariate Statistical Machine Learning Methods for Genomic Prediction Osva Antonio Montesinos López, Abelardo Montesinos López, José Crossa. 2022-02-14 This book is open access under a CC BY 4.0 license This open access book brings together the latest genome base prediction models currently being used by statisticians, breeders and data scientists. It provides an accessible way to understand the theory behind each statistical learning tool, the required pre-processing, the basics of model building, how to train statistical learning methods, the basic R scripts needed to implement each statistical learning tool, and the output of each tool. To do so, for each tool the book provides background theory, some elements of the R statistical software for its implementation, the conceptual underpinnings, and at least two illustrative examples with data from real-world genomic selection experiments. Lastly, worked-out examples help readers check their own comprehension. The book will greatly appeal to readers in plant (and animal) breeding, geneticists and statisticians, as it provides in a very accessible way the necessary theory, the appropriate R code, and illustrative examples for a complete understanding of each statistical learning tool. In addition, it weighs the advantages and disadvantages of each tool.

Current Programs .1974

Deterministic Network Calculus Anne Bouillard, Marc Boyer, Euriell Le Corronc. 2018-10-25 Deterministic network calculus is a theory based on the (min,plus) algebra. Its aim is to compute worst-case performance bounds in communication networks. Our goal is to provide a comprehensive view of this theory and its recent advances, from its theoretical foundations to its implementations. The book is divided into three parts. The first part focuses on the (min,plus) framework and its algorithmic aspects. The second part defines the network calculus model and analyzes one server in isolation. Different service and scheduling policies are discussed, particularly when data is packetized. The third part is about network analyses. Pay burst only once and pay multiplexing only once phenomena are exhibited, and different analyses are proposed and compared. This includes the linear programming approaches that compute tight performance bounds. Finally, some partial results on the stability are detailed.

Polynomial and Matrix Computations Dario Bini, Victor Y. Pan. 2012-12-06 Our Subjects and Objectives. This book is about algebraic and symbolic computation and numerical computing (with matrices and polynomials). It greatly extends the study of these topics presented in the celebrated books of the seventies, [AHU] and [BM] (these topics have been under-represented in [CLR], which is a highly successful extension and updating of [AHU] otherwise). Compared to [AHU] and [BM] our volume adds extensive material on parallel computations with general matrices and polynomials, on the bit-complexity of arithmetic computations (including some recent techniques of data compression and the study of numerical approximation properties of polynomial and matrix algorithms), and on computations with Toeplitz matrices and other dense structured matrices. The latter subject should attract people working in numerous areas of application (in particular, coding, signal processing, control, algebraic computing and partial differential equations). The authors' teaching experience at the Graduate Center of the City University of New York and at the University of Pisa suggests that the book may serve as a text for advanced graduate students in mathematics and computer science who have some knowledge of algorithm design and wish to enter the exciting area of algebraic and numerical computing. The potential readership may also include algorithm and software designers and researchers specializing in the design and analysis of algorithms, computational complexity, algebraic and symbolic computing, and numerical computation.

Algorithms for Optimization Mykel J. Kochenderfer, Tim A. Wheeler. 2019-03-12 A comprehensive introduction to optimization with a focus on practical algorithms for the design of engineering systems. This book offers a comprehensive introduction to optimization with a focus on practical algorithms. The book approaches optimization from an engineering perspective, where the objective is to design a system that optimizes a set of metrics subject to constraints. Readers will learn about computational approaches for a range of challenges, including searching high-dimensional spaces, handling problems where there are multiple competing objectives, and accommodating uncertainty in the metrics. Figures, examples, and exercises convey the intuition behind the mathematical approaches. The text provides concrete implementations in the Julia programming language. Topics covered include derivatives and their generalization to multiple dimensions; local descent and first- and second-order methods that inform local descent; stochastic methods, which introduce randomness into the optimization process; linear constrained optimization, when both the objective function and the constraints are linear; surrogate models, probabilistic surrogate models, and using probabilistic surrogate models to guide optimization; optimization under uncertainty; uncertainty propagation; expression optimization; and multidisciplinary design optimization. Appendixes offer an introduction to the Julia language, test functions for evaluating algorithm performance, and mathematical concepts used in the derivation and analysis of the optimization methods discussed in the text. The book can be used by advanced undergraduates and graduate students in mathematics, statistics, computer science, any engineering field, (including electrical engineering and aerospace engineering), and operations research, and as a reference for professionals.

Technology in Mathematics Teaching Gilles Aldon, Jana Trgalová. 2019-07-01 This book comprises chapters featuring a state of the art of research on digital technology in mathematics education. The chapters are extended versions of a selection of papers from the Proceedings of the 13th International Conference on Technology in Mathematics Teaching (ICTMT-13), which was held in Lyon, France, from July 3rd to 6th. ICTMT-13 gathered together over one hundred participants from twenty countries sharing research and empirical results on the topical issues of technology and its potential to improve mathematics teaching and learning. The chapters are organised into 4 themed parts, namely assessment in mathematics education and technology, which was the main focus of the conference, innovative technology and approaches to mathematics education, teacher education and professional development toward the technology use, and mathematics teaching and learning experiences with technology. In 13 chapters contained in the book, prominent mathematics educators from all over the world present the most recent theoretical and practical advances on these themes. This book is of particular interest to researchers, teachers, teacher educators and other actors interested in digital technology in mathematics education.

Proceedings of the European Computing Conference Nikos Mastorakis, Valeri Mladenov, Vassiliki T. Kontargyri. 2010-03-16 The European Computing Conference offers a unique forum for establishing new collaborations within present or upcoming research projects, exchanging useful ideas, presenting recent research results, participating in discussions and establishing new academic collaborations, linking university with the industry. Engineers and Scientists working on various areas of Systems Theory, Applied Mathematics, Simulation, Numerical and Computational Methods and Parallel Computing present the latest findings, advances, and current trends on a wide range of topics. This proceedings volume will be of interest to students, researchers, and practicing engineers.

Innovation in Information Systems and Technologies to Support Learning Research Mohammed Serrhini, Carla Silva, Sultan Aljahdali. 2019-11-30 This book provides glimpses into contemporary research in information systems & technology, learning, artificial intelligence (AI), machine learning, and security and how it applies to the real world, but the ideas presented also span the domains of telehealth, computer vision, the role and use of mobile devices, brain-computer interfaces, virtual reality, language and image processing and big data analytics and

applications. Great research arises from asking pertinent research questions. This book reveals some of the authors' "beautiful questions" and how they develop the subsequent "what if" and "how" questions, offering readers food for thought and whetting their appetite for further research by the same authors.

Quadratic Forms and Their Applications Eva Bayer-Fluckiger,Conference on Quadratic Forms and Their Applications,David Lewis,Andrew Ranicki,Conference on Quadratic Forms and Their Applications Staff.2000 This volume outlines the proceedings of the conference on 'Quadratic Forms and Their Applications' held at University College Dublin. It includes survey articles and research papers ranging from applications in topology and geometry to the algebraic theory of quadratic forms and its history. Various aspects of the use of quadratic forms in algebra, analysis, topology, geometry, and number theory are addressed. Special features include the first published proof of the Conway-Schneeberger Fifteen Theorem on integer-valued quadratic forms and the first English-language biography of Ernst Witt, founder of the theory of quadratic forms.

Logic and Automata Jörg Flum,Erich Grädel,Thomas Wilke.2008 Mathematical logic and automata theory are two scientific disciplines with a fundamentally close relationship. The authors of Logic and Automata take the occasion of the sixtieth birthday of Wolfgang Thomas to present a tour d'horizon of automata theory and logic. The twenty papers in this volume cover many different facets of logic and automata theory, emphasizing the connections to other disciplines such as games, algorithms, and semigroup theory, as well as discussing current challenges in the field.

Automata Studies. (AM-34), Volume 34 C. E. Shannon,J. McCarthy.2016-03-02 The description for this book, Automata Studies. (AM-34), Volume 34, will be forthcoming.

Big Data and Smart Digital Environment Yousef Farhaoui,Laila Moussaid.2019-02-21 This book reviews the state of the art of big data analysis and smart city. It includes issues which pertain to signal processing, probability models, machine learning, data mining, database, data engineering, pattern recognition, visualisation, predictive analytics, data warehousing, data compression, computer programming, smart city, etc. Data is becoming an increasingly decisive resource in modern societies, economies, and governmental organizations. Data science inspires novel techniques and theories drawn from mathematics, statistics, information theory, computer science, and social science. Papers in this book were the outcome of research conducted in this field of study. The latter makes use of applications and techniques related to data analysis in general and big data and smart city in particular. The book appeals to advanced undergraduate and graduate students, postdoctoral researchers, lecturers and industrial researchers, as well as anyone interested in big data analysis and smart city.

Optimization and Decision Science Raffaele Cerulli,Mauro Dell'Amico,Francesca Guerriero,Dario Pacciarelli,Antonio Sforza.2022-02-04 This book collects selected contributions from the international conference "Optimization and Decision Science" (ODS2020), which was held online on November 19, 2020, and organized by AIRO, the Italian Operations Research Society. The book offers new and original contributions on optimization, decisions science and prescriptive analytics from both a methodological and applied perspective, using models and methods based on continuous and discrete optimization, graph theory and network optimization, analytics, multiple criteria decision making, heuristics, metaheuristics, and exact methods. In addition to more theoretical contributions, the book chapters describe models and methods for addressing a wide diversity of real-world applications, spanning health, transportation, logistics, public sector, manufacturing, and emergency management. Although the book is aimed primarily at researchers and PhD students in the Operations Research community, the interdisciplinary content makes it interesting for practitioners facing complex decision-making problems in the afore-mentioned areas, as well as for scholars and researchers from other disciplines, including artificial intelligence, computer sciences, economics, mathematics, and engineering.

Probabilistic Databases Dan Suciu,Dan Olteanu,Christoph Koch.2011 Probabilistic databases are databases where the value of some attributes or the

presence of some records are uncertain and known only with some probability. Applications in many areas such as information extraction, RFID and scientific data management, data cleaning, data integration, and financial risk assessment produce large volumes of uncertain data, which are best modeled and processed by a probabilistic database. This book presents the state of the art in representation formalisms and query processing techniques for probabilistic data. It starts by discussing the basic principles for representing large probabilistic databases, by decomposing them into tuple-independent tables, block-independent-disjoint tables, or U-databases. Then it discusses two classes of techniques for query evaluation on probabilistic databases. In extensional query evaluation, the entire probabilistic inference can be pushed into the database engine and, therefore, processed as effectively as the evaluation of standard SQL queries. The relational queries that can be evaluated this way are called safe queries. In intensional query evaluation, the probabilistic inference is performed over a propositional formula called lineage expression: every relational query can be evaluated this way, but the data complexity dramatically depends on the query being evaluated, and can be #P-hard. The book also discusses some advanced topics in probabilistic data management such as top-k query processing, sequential probabilistic databases, indexing and materialized views, and Monte Carlo databases. Table of Contents: Overview / Data and Query Model / The Query Evaluation Problem / Extensional Query Evaluation / Intensional Query Evaluation / Advanced Techniques

Dynamique Non-linéaire Et Le Chaos .1993

Multiple Criteria Decision Analysis: State of the Art Surveys Salvatore Greco.2006-01-20 Multiple Criteria Decision Analysis: State of the Art Surveys provides survey articles and references of the seminal or state-of-the-art research on MCDA. The material covered ranges from the foundations of MCDA, over various MCDA methodologies (outranking methods, multiattribute utility and value theories, non-classical approaches) to multiobjective mathematical programming, MCDA applications, and software. This vast amount of material is organized in 8 parts, with a total of 25 chapters. More than 2000 references are listed.

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Algorithmique Applications Aux Langages C C Et Ja Introduction

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