

Artificial Intelligence George F Luger 5th Edition

Intelligent Help Systems for UNIX Stephen J. Hegner, Paul Mc Kevitt, Peter Norvig, Robert L. Wilensky. 2012-12-06 In this international collection of papers there is a wealth of knowledge on artificial intelligence (AI) and cognitive science (CS) techniques applied to the problem of providing help systems mainly for the UNIX operating system. The research described here involves the representation of technical computer concepts, but also the representation of how users conceptualise such concepts. The collection looks at computational models and systems such as UC, Yucca, and OSCON programmed in languages such as Lisp, Prolog, OPS-5, and C which have been developed to provide UNIX help. These systems range from being menu-based to ones with natural language interfaces, some providing active help, intervening when they believe the user to have misconceptions, and some based on empirical studies of what users actually do while using UNIX. Further papers investigate planning and knowledge representation where the focus is on discovering what the user wants to do, and figuring out a way to do it, as well as representing the knowledge needed to do so. There is a significant focus on natural language dialogue where consultation systems can become active, incorporating user modelling, natural language generation and plan recognition, modelling metaphors, and users' mistaken beliefs. Much can be learned from seeing how AI and CS techniques can be investigated in depth while being applied to a real test-bed domain such as help on UNIX.

Nineteenth-Century Verse and Technology Jason David Hall. 2017-09-13 This book repositions thinking about rhythm, meter and versification during the "Mechanical Age." Cutting across disciplinary boundaries, the book examines the rhythmical workings of poems alongside not only Victorian theories of prosody and poetics but also contemporary thinking about labor practices, pedagogical procedures, scientific experiments, and technological innovations. By offering an exploded definition of meter—one that extends beyond conventional foot-based scansion—this book explicates the conceptual and, at times, material exchanges between poetic meter and machine culture. The machines of meter include mid-century theories of abstraction and technologies of smoothness and even spacing; a deeply influential, though rarely credited, system of metrical manufacture; verse produced by a Victorian automaton; the mechanics of the human body and mind and the meters that issued from them; and the promise of scientific machines to resolve metrical dilemmas once and for all.

Artificial Intelligence Michael Negnevitsky. 2005 Keeping the maths to a minimum, Negnevitsky explains the principles of AI, demonstrates how systems are built, what they are useful for and how to choose the right tool for the job.

Introduction to Machine Learning Ethem Alpaydin. 2014-08-22 Introduction -- Supervised learning -- Bayesian decision theory -- Parametric methods -- Multivariate methods -- Dimensionality reduction -- Clustering -- Nonparametric methods -- Decision trees -- Linear discrimination -- Multilayer perceptrons -- Local models -- Kernel machines -- Graphical models -- Brief contents -- Hidden markov models -- Bayesian estimation -- Combining multiple learners -- Reinforcement learning -- Design and analysis of machine learning experiments.

Computer Systems that Learn Sholom M. Weiss, Casimir A. Kulikowski. 1991 This text is a practical guide to classification learning systems and their applications, which learn from sample data and make predictions for new cases. The authors examine prominent methods from each area, using an engineering approach and taking the practitioner's point of view.

Successful Composites Technology Transfer George N. Bullen. 2015-06-01 The ingenuity and visibility of NASA space programs, such as the max launch abort system (MLAs), are sparking the creativity, knowledge transfer, and unique applications of revolutionary technologies in areas such as aerospace, wind energy, transportation, oil, safety, and civil infrastructure. Lightweight, high-strength, carbon-fiber composites materials, vacuum-assisted resin transfer molding, smart sensors, out-of-autoclave curing of autoclave composites, unified structures, structural health monitoring systems, smart phone/RFID tracking, determinant assembly, forensic engineering, and the digital tapestry that ties everything together are just a few of the technological advances perfected in NASA's programs. Successful composites technology transfer takes the discussion of these technologies to the next level — addressing the advantages and challenges to their more widespread industrial application. Readers will get insight into how high-strength, carbon-fiber composites and its related technologies are making inroads into products such as commercial airplane seats and carts, turbine blades, firefighting equipment, trucks, buses, lifting and support devices, and containers. The author shares breakthrough thinking on other potential applications, such as a new lighter than air ship, prototype vehicles, driver health and safety, firefighter safety, and bridge infrastructure safety and health monitoring. According to Foreword author, Tim Shinbara, vice president of manufacturing technology at AMT (Association for Manufacturing Technology), "...it is of considerable value to search out, discover, and digest resources such as this book in an effort to continually improve the lens by which we innovate." Aside from new product innovations, extension of the manufacturing technologies, and processes described herein have the potential to not only add new functionality or modify the existing functionality of existing products and systems, but in many cases, adoption would require minimal effort from the manufacturing enterprise.

Cognitive Science George F. Luger. 1994-05-25 The interdisciplinary field of cognitive science brings together elements of cognitive psychology, mathematics, perception, linguistics, and artificial intelligence. Given this breadth, textbooks have had difficulty providing balanced coverage—most resort to disjointed edited treatises that prove difficult to use. Cognitive Science provides a unified and comprehensive look at the field, from foundations to applications. Luger explores the logical and philosophical bases of cognitive science with multiple models of intelligence, including neural networks and connectionism. Practical programming examples are included along with an introduction to PROLOG.

Infantry in Battle Infantry School (U.S.). 1934

The Synaptic Organization of the Brain Gordon M. Shepherd. 2004 This is a thorough revision of the standard text on local circuits in the different regions of the brain. In this fifth edition, the results of the mouse and human genome projects are incorporated for the first time. Also for the first time, the reader is oriented to supporting neuroscience databases. Among the new advances covered are 2-photon confocal laser microscopy of dendrites and dendritic spines, biochemical analyses, and dual patch and multielectrode recordings, applied together with an increasing range of behavioral and gene-targeting methods.

Mind, Brain, Quantum AI, and the Multiverse Andreas Wichert. 2022-10-11 There is a long-lasting controversy concerning our mind and consciousness. Mind, Brain, Quantum AI, and the Multiverse proposes a connection between the mind, the brain, and the multiverse. The author introduces the main philosophical ideas concerning mind and freedom, and explains the basic principles of computer science, artificial intelligence of brain research, quantum physics, and quantum artificial intelligence. He indicates how we can provide an answer to the problem of the mind and consciousness by describing the nature of the physical world. His proposed explanation includes the Everett Many-Worlds theory. This book tries to avoid any non-essential metaphysical speculations. The text is an essential compilation of knowledge in philosophy, computer science, biology, and quantum physics. It is written for readers without any requirements in mathematics, physics, or computer science.

Artificial Intelligence and the Future of Defense Stephan De Spiegeleire, Matthijs Maas, Tim Sweijts. 2017-05-17 Artificial intelligence (AI) is on everybody's minds these days. Most of the world's leading companies are making massive investments in it. Governments are scrambling to catch up. Every single one of us who uses Google Search or any of the new digital assistants on our smartphones has witnessed first-hand how quickly these developments now go. Many analysts foresee truly disruptive changes in education, employment, health, knowledge generation, mobility, etc. But what will AI mean for defense and security? In a new study HCSS offers a unique perspective on this question. Most studies to date quickly jump from AI to autonomous (mostly weapon) systems. They anticipate future armed forces that mostly resemble today's armed forces, engaging in fairly similar types of activities with a still primarily industrial-kinetic capability bundle that would increasingly be AI-augmented. The authors of this study argue that AI may have a far more transformational impact on defense and security whereby new incarnations of 'armed force' start doing different things in novel ways. The report sketches a much broader option space within which defense and security organizations (DSOs) may wish to invest in successive generations of AI technologies. It suggests that some of the most promising investment opportunities to start generating the sustainable

security effects that our polities, societies and economies expect may lie in the realms of prevention and resilience. Also in those areas any large-scale application of AI will have to result from a preliminary open-minded (on all sides) public debate on its legal, ethical and privacy implications. The authors submit, however, that such a debate would be more fruitful than the current heated discussions about 'killer drones' or robots. Finally, the study suggests that the advent of artificial super-intelligence (i.e. AI that is superior across the board to human intelligence), which many experts now put firmly within the longer-term planning horizons of our DSOs, presents us with unprecedented risks but also opportunities that we have to start to explore. The report contains an overview of the role that 'intelligence' - the computational part of the ability to achieve goals in the world - has played in defense and security throughout human history; a primer on AI (what it is, where it comes from and where it stands today - in both civilian and military contexts); a discussion of the broad option space for DSOs it opens up; 12 illustrative use cases across that option space; and a set of recommendations for - especially - small- and medium sized defense and security organizations.

Ethical and Social Issues in the Information Age Joseph M. Kizza.2013-03-09 An introduction to the social and policy issues which have arisen as a result of IT. Whilst it assumes a modest familiarity with computers, the book provides a guide to the issues suitable for undergraduates. In doing so, the author prompts students to consider questions such as: * How do morality and the law relate to each other? * What should be covered in a professional code of conduct for information technology professionals? * What are the ethical issues relating to copying software? * Is electronic monitoring of employees wrong? * What are the moral codes of cyberspace? Throughout, the book shows how in many ways the technological development is outpacing the ability of our legal systems, and how different paradigms applied to ethical questions often proffer conflicting conclusions. As a result, students will find this a thought-provoking and valuable survey of the new and difficult ethical questions posed by the Internet, artificial intelligence, and virtual reality.

Computational Intelligence for Decision Support Zhengxin Chen.1999-11-24 Intelligent decision support relies on techniques from a variety of disciplines, including artificial intelligence and database management systems. Most of the existing literature neglects the relationship between these disciplines. By integrating AI and DBMS, Computational Intelligence for Decision Support produces what other texts don't: an explanation of how to use AI and DBMS together to achieve high-level decision making. Threading relevant disciplines from both science and industry, the author approaches computational intelligence as the science developed for decision support. The use of computational intelligence for reasoning and DBMS for retrieval brings about a more active role for computational intelligence in decision support, and merges computational intelligence and DBMS. The introductory chapter on technical aspects makes the material accessible, with or without a decision support background. The examples illustrate the large number of applications and an annotated bibliography allows you to easily delve into subjects of greater interest. The integrated perspective creates a book that is, all at once, technical, comprehensible, and usable. Now, more than ever, it is important for science and business workers to creatively combine their knowledge to generate effective, fruitful decision support. Computational Intelligence for Decision Support makes this task manageable.

Quality and Communicability for Interactive Hypermedia Systems: Concepts and Practices for Design Cipolla-Ficarra, Francisco Vicente.2010-02-28 This book introduces a new professional in the context of the information science, technology, and management called an 'heuristic assessor of qualitative communicability in interactive systems'--Provided by publisher.

Artificial Intelligence in the 21st Century Stephen Lucci,Danny Kopec.2015-12-10 This new edition provides a comprehensive, colorful, up-to-date, and accessible presentation of AI without sacrificing theoretical foundations. It includes numerous examples, applications, full color images, and human interest boxes to enhance student interest. New chapters on robotics and machine learning are now included. Advanced topics cover neural nets, genetic algorithms, natural language processing, planning, and complex board games. A companion DVD is provided with resources, applications, and figures from the book. Numerous instructors' resources are available upon adoption. eBook Customers: Companion files are available for downloading with order number/proof of purchase by writing to the publisher at info@merclearning.com. FEATURES: • Includes new chapters on robotics and machine learning and new sections on speech understanding and metaphor in NLP • Provides a comprehensive, colorful, up to date, and accessible presentation of AI without sacrificing theoretical foundations • Uses numerous examples, applications, full color images, and human interest boxes to enhance student interest • Introduces important AI concepts e.g., robotics, use in video games, neural nets, machine learning, and more thorough practical applications • Features over 300 figures and color images with worked problems detailing AI methods and solutions to selected exercises • Includes DVD with resources, simulations, and figures from the book • Provides numerous instructors' resources, including: solutions to exercises, Microsoft PP slides, etc.

Artificial Intelligence and the Design of Expert Systems George F. Luger,William A. Stubblefield.1989 Provides a thorough discussion of AI's theoretical foundations and advanced applications, including expert system design and knowledge-based programming. It is a wealth of advanced AI topics and applications that should appeal to a broad audience.

Python Artificial Intelligence Projects for Beginners Dr. Joshua Eckroth.2018-07-31 Build smart applications by implementing real-world artificial intelligence projects Key Features Explore a variety of AI projects with Python Get well-versed with different types of neural networks and popular deep learning algorithms Leverage popular Python deep learning libraries for your AI projects Book Description Artificial Intelligence (AI) is the newest technology that's being employed among varied businesses, industries, and sectors. Python Artificial Intelligence Projects for Beginners demonstrates AI projects in Python, covering modern techniques that make up the world of Artificial Intelligence. This book begins with helping you to build your first prediction model using the popular Python library, scikit-learn. You will understand how to build a classifier using an effective machine learning technique, random forest, and decision trees. With exciting projects on predicting bird species, analyzing student performance data, song genre identification, and spam detection, you will learn the fundamentals and various algorithms and techniques that foster the development of these smart applications. In the concluding chapters, you will also understand deep learning and neural network mechanisms through these projects with the help of the Keras library. By the end of this book, you will be confident in building your own AI projects with Python and be ready to take on more advanced projects as you progress What you will learn Build a prediction model using decision trees and random forest Use neural networks, decision trees, and random forests for classification Detect YouTube comment spam with a bag-of-words and random forests Identify handwritten mathematical symbols with convolutional neural networks Revise the bird species identifier to use images Learn to detect positive and negative sentiment in user reviews Who this book is for Python Artificial Intelligence Projects for Beginners is for Python developers who want to take their first step into the world of Artificial Intelligence using easy-to-follow projects. Basic working knowledge of Python programming is expected so that you're able to play around with code

Instructor's Manual for Artificial Intelligence George F. Luger,William A. Stubblefield.1993

Computational Logic and Human Thinking Robert Kowalski.2011-07-21 The practical benefits of computational logic need not be limited to mathematics and computing. As this book shows, ordinary people in their everyday lives can profit from the recent advances that have been developed for artificial intelligence. The book draws upon related developments in various fields from philosophy to psychology and law. It pays special attention to the integration of logic with decision theory, and the use of logic to improve the clarity and coherence of communication in natural languages such as English. This book is essential reading for teachers and researchers who may be out of touch with the latest developments in computational logic. It will also be useful in any undergraduate course that teaches practical thinking, problem solving or communication skills. Its informal presentation makes the book accessible to readers from any background, but optional, more formal, chapters are also included for those who are more technically oriented.

Artificial Intelligence George F. Luger.2011-11-21 This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Artificial Intelligence: Structures and Strategies for Complex Problem Solving is ideal for a one- or two-semester undergraduate course on AI. In this accessible, comprehensive text, George Luger captures the essence of artificial intelligence--solving the complex problems that arise wherever computer technology is applied. Ideal for an undergraduate course in AI, the Sixth

Edition presents the fundamental concepts of the discipline first then goes into detail with the practical information necessary to implement the algorithms and strategies discussed. Readers learn how to use a number of different software tools and techniques to address the many challenges faced by today's computer scientists.

Microsoft Azure Machine Learning Sumit Mund.2015-06-16 This book provides you with the skills necessary to get started with Azure Machine Learning to build predictive models as quickly as possible, in a very intuitive way, whether you are completely new to predictive analysis or an existing practitioner. The book starts by exploring ML Studio, the browser-based development environment, and explores the first step—data exploration and visualization. You will then build different predictive models using both supervised and unsupervised algorithms, including a simple recommender system. The focus then shifts to learning how to deploy a model to production and publishing it as an API. The book ends with a couple of case studies using all the concepts and skills you have learned throughout the book to solve real-world problems.

The Computer Modelling of Mathematical Reasoning Alan Bundy.1983 This review of the work done to date on the computer modelling of mathematical reasoning processes brings together a variety of approaches and disciplines within a coherent frame. A limited knowledge of mathematics is assumed in the introduction to the principles of mathematical logic. The plan of the book is such that students with varied backgrounds can find necessary information as quickly as possible. Exercises are included throughout the book.

Discrete Mathematics with Applications, Metric Edition Susanna Epp.2019 DISCRETE MATHEMATICS WITH APPLICATIONS, 5th Edition, Metric Edition explains complex, abstract concepts with clarity and precision and provides a strong foundation for computer science and upper-level mathematics courses of the computer age. Author Susanna Epp presents not only the major themes of discrete mathematics, but also the reasoning that underlies mathematical thought. Students develop the ability to think abstractly as they study the ideas of logic and proof. While learning about such concepts as logic circuits and computer addition, algorithm analysis, recursive thinking, computability, automata, cryptography and combinatorics, students discover that the ideas of discrete mathematics underlie and are essential to today's science and technology.

Do the Right Thing Stuart Jonathan Russell, Eric Wefald.1991 Like Mooki, the hero of Spike Lee's film *Do the Right Thing* artificially, intelligent systems have a hard time knowing what to do in all circumstances. Classical theories of perfect rationality prescribe the right thing for any occasion, but no finite agent can compute their prescriptions fast enough. In *Do the Right Thing*, the authors argue that a new theoretical foundation for artificial intelligence can be constructed in which rationality is a property of programs within a finite architecture, and their behaviour over time in the task environment, rather than a property of individual decisions.

Artificial Intelligence Programming Eugene Charniak, Christopher K. Riesbeck, Drew V. McDermott, James R. Meehan.2014-01-21 Artificial intelligence research has thrived in the years since this best-selling AI classic was first published. The revision encompasses these advances by adapting its coding to Common Lisp, the well-documented language standard, and by bringing together even more useful programming tools. Today's programmers in AI will find this volume's superior coverage of programming techniques and easily applicable style anything but common.

Artificial Intelligence Illuminated Ben Coppin.2004 Artificial Intelligence Illuminated presents an overview of the background and history of artificial intelligence, emphasizing its importance in today's society and potential for the future. The book covers a range of AI techniques, algorithms, and methodologies, including game playing, intelligent agents, machine learning, genetic algorithms, and Artificial Life. Material is presented in a lively and accessible manner and the author focuses on explaining how AI techniques relate to and are derived from natural systems, such as the human brain and evolution, and explaining how the artificial equivalents are used in the real world. Each chapter includes student exercises and review questions, and a detailed glossary at the end of the book defines important terms and concepts highlighted throughout the text.

Artificial Intelligence: Structures and Strategies for Complex Problem Solving, 5/e George F. Luger, Luger.1998

Decision-Making Support Systems: Achievements and Challenges for the New Decade Mora, Manuel, Forgionne, Guisseppi A., Gupta, Jatinder N. D..2002-07-01 Annotation The book presents state-of-the-art knowledge about decision-making support systems (DMSS). Its main goals are to provide a compendium of quality chapters on decision-making support systems that help diffuse scarce knowledge about effective methods and strategies for successfully designing, developing, implementing, and evaluating decision-making support systems, and to create an awareness among readers about the relevance of decision-making support systems in the current complex and dynamic management environment.

New Directions in Intelligent Interactive Multimedia George A Tsihrintzis, Maria Virvou.2008-06-18 This book summarizes the works and new research results presented at the First International Symposium on Intelligent Interactive Multimedia Systems and Services (KES-IIMSS 2008), organized by the University of Piraeus and its Department of Informatics in conjunction with KES International (Piraeus, Greece, July 9-11, 2008). The aim of the symposium was to provide an internationally respected forum for scientific research into the technologies and applications of intelligent interactive multimedia systems and services. Besides the Preface, the book contains sixty four (64) chapters. The first four (4) chapters in the book are printed versions of the keynote addresses of the invited speakers of KES-IIMSS 2008. Besides the invited speaker chapters, the book contains fifteen (15) chapters on recent Advances in Multimedia Data Analysis, eleven (11) chapters on Reasoning Approaches, nine (9) chapters on Infrastructure of Intelligent Interactive Multimedia Systems and Services, fourteen (14) chapters on Multimedia Applications, and eleven (11) chapters on Quality of Interactive Multimedia Services.

Non-axiomatic Logic Pei Wang.2013 This book provides a systematic and comprehensive description of Non-Axiomatic Logic, which is the result of the author's research for about three decades. Non-Axiomatic Logic is designed to provide a uniform logical foundation for Artificial Intelligence, as well as an abstract description of the OC laws of thought OCO followed by the human mind. Different from OC mathematical OCO logic, where the focus is the regularity required when demonstrating mathematical conclusions, Non-Axiomatic Logic is an attempt to return to the original aim of logic, that is, to formulate the regularity in actual human thinking. To achieve this goal, the logic is designed under the assumption that the system has insufficient knowledge and resources with respect to the problems to be solved, so that the OC logical conclusions OCO are only valid with respect to the available knowledge and resources. Reasoning processes according to this logic covers cognitive functions like learning, planning, decision making, problem solving, This book is written for researchers and students in Artificial Intelligence and Cognitive Science, and can be used as a textbook for courses at graduate level, or upper-level undergraduate, on Non-Axiomatic Logic.

Paradigms of Artificial Intelligence Programming Peter Norvig.2014-06-28 Paradigms of AI Programming is the first text to teach advanced Common Lisp techniques in the context of building major AI systems. By reconstructing authentic, complex AI programs using state-of-the-art Common Lisp, the book teaches students and professionals how to build and debug robust practical programs, while demonstrating superior programming style and important AI concepts. The author strongly emphasizes the practical performance issues involved in writing real working programs of significant size. Chapters on troubleshooting and efficiency are included, along with a discussion of the fundamentals of object-oriented programming and a description of the main CLOS functions. This volume is an excellent text for a course on AI programming, a useful supplement for general AI courses and an indispensable reference for the professional programmer.

The Corps of Engineers Alfred M Beck, Center of Military History.2018-10-15 This work has been selected by scholars as being culturally important and is part of the knowledge base of civilization as we know it. This work is in the public domain in the United States of America, and possibly other nations. Within the United States, you may freely copy and distribute this work, as no entity (individual or corporate) has a copyright on the body of the work. Scholars believe, and we concur, that this work is important enough to be preserved, reproduced, and made generally available to the public. To ensure a quality reading experience, this work has been proofread and republished using a format that seamlessly blends the original graphical elements with text in an easy-to-read typeface. We appreciate your support of the preservation process, and thank you for being an important part of keeping this knowledge alive and relevant.

Fundamentals of the New Artificial Intelligence Toshinori Munakata.2008-01-01 The book covers the most essential and widely employed material in each area, particularly the material important for real-world applications. Our goal is not to cover every latest progress in the fields, nor to discuss every detail of various techniques that have been developed. New sections/subsections added in this edition are: Simulated Annealing (Section 3.7),

Boltzmann Machines (Section 3.8) and Extended Fuzzy if-then Rules Tables (Sub-section 5.5.3). Also, numerous changes and typographical corrections have been made throughout the manuscript. The Preface to the first edition follows. General scope of the book Artificial intelligence (AI) as a field has undergone rapid growth in diversification and practicality. For the past few decades, the repertoire of AI techniques has evolved and expanded. Scores of newer fields have been added to the traditional symbolic AI. Symbolic AI covers areas such as knowledge-based systems, logical reasoning, symbolic machine learning, search techniques, and natural language processing. The newer fields include neural networks, genetic algorithms or evolutionary computing, fuzzy systems, rough set theory, and chaotic systems.

Computation and Intelligence George F. Luger.1995 This work presents readings in artificial intelligence that should be of relevance to current students and practitioners. It is divided into five parts - each reflecting the stages of development of AI - which include Foundations, Knowledge Representation and Weak Method Problem Solving.

Artificial Intelligence George F. Luger.2005 This edition of 'Artificial Intelligence' includes increased coverage of the stochastic approaches to AI and stochastic methodology. Various sections have also been extended to recognize the importance of agent-based problem solving and embodiment in AI technology.

The Handbook of Artificial Intelligence Avron Barr,Edward A. Feigenbaum.2014-05-12 The Handbook of Artificial Intelligence, Volume II focuses on the improvements in artificial intelligence (AI) and its increasing applications, including programming languages, intelligent CAI systems, and the employment of AI in medicine, science, and education. The book first elaborates on programming languages for AI research and applications-oriented AI research. Discussions cover scientific applications, teiresias, applications in chemistry, dependencies and assumptions, AI programming-language features, and LISP. The manuscript then examines applications-oriented AI research in medicine and education, including ICAI systems design, intelligent CAI systems, medical systems, and other applications of AI to education. The manuscript explores automatic programming, as well as the methods of program specification, basic approaches, and automatic programming systems. The book is a valuable source of data for computer science experts and researchers interested in conducting further research in artificial intelligence.

ADTs, Data Structures, and Problem Solving with C++ Larry R. Nyhoff.2005 For the introductory Data Structures course (CS2) that follows a first course in programming. A presentation of essential principles and practices in data structures using C++. Reflecting trends in computer science, new and revised material in the Second Edition places increased emphasis on abstract data types (ADTs) and object-oriented design.

AI Algorithms, Data Structures, and Idioms in Prolog, Lisp, and Java George F. Luger,William A. Stubblefield.2009

Handbook of Probability Tamás Rudas.2008-02-21 This is a valuable reference guide for readers interested in gaining a basic understanding of probability theory or its applications in problem solving in the other disciplines. —CHOICE Providing cutting-edge perspectives and real-world insights into the greater utility of probability and its applications, the Handbook of Probability offers an equal balance of theory and direct applications in a non-technical, yet comprehensive, format. Editor Tamás Rudas and the internationally-known contributors present the material in a manner so that researchers of various backgrounds can use the reference either as a primer for understanding basic probability theory or as a more advanced research tool for specific projects requiring a deeper understanding. The wide-ranging applications of probability presented make it useful for scholars who need to make interdisciplinary connections in their work. Key Features Contains contributions from the international who's-who of probability across several disciplines Offers an equal balance of theory and applications Explains the most important concepts of probability theory in a non-technical yet comprehensive way Provides in-depth examples of recent applications in the social and behavioral sciences as well as education, business, and law Intended Audience This Handbook makes an ideal library purchase. In addition, this volume should also be of interest to individual scholars in the social and behavioral sciences.

Knowing our World: An Artificial Intelligence Perspective George F. Luger.2021-07-02 Knowing our World: An Artificial Intelligence Perspective considers the methodologies of science, computation, and artificial intelligence to explore how we humans come to understand and operate in our world. While humankind's history of articulating ideas and building machines that can replicate the activity of the human brain is impressive, Professor Luger focuses on understanding the skills that enable these goals. Based on insights afforded by the challenges of AI design and program building, Knowing our World proposes a foundation for the science of epistemology. Taking an interdisciplinary perspective, the book demonstrates that AI technology offers many representational structures and reasoning strategies that support clarification of these epistemic foundations. This monograph is organized in three Parts; the first three chapters introduce the reader to the foundations of computing and the philosophical background that supports the AI tradition. These three chapters describe the origins of AI, programming as iterative refinement, and the representations and very high-level language tools that support AI application building. The book's second Part introduces three of the four paradigms that represent research and development in AI over the past seventy years: the symbol-based, connectionist, and complex adaptive systems. Luger presents several introductory programs in each area and demonstrates their use. The final three chapters present the primary theme of the book: bringing together the rationalist, empiricist, and pragmatist philosophical traditions in the context of a Bayesian world view. Luger describes Bayes' theorem with a simple proof to demonstrate epistemic insights. He describes research in model building and refinement and several philosophical issues that constrain the future growth of AI. The book concludes with his proposal of the epistemic stance of an active, pragmatic, model-revising realism.

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Artificial Intelligence George F Luger 5th Edition Introduction

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