

Piecewise Functions That Make Pictures

Pattern-Based Compression of Multi-Band Image Data for Landscape Analysis Wayne L. Myers,Ganapati P. Patil.2006-12-18 This book describes an integrated approach to using remotely sensed data in conjunction with geographic information systems for landscape analysis. Remotely sensed data are compressed into an analytical image-map that is compatible with the most popular geographic information systems as well as freeware viewers. The approach is most effective for landscapes that exhibit a pronounced mosaic pattern of land cover.

Digital Pictures Arun Netravali.2013-11-22 For thousands of years mankind has been creating pictures which attempt to portray real or imagined scenes as perceived by human vision. Cave drawings, paintings and photographs are able to stimulate the visual system and conjure up thoughts of faraway places, imagined situations or pleasant sensations. The art of motion picture creation has advanced to the point where viewers often undergo intense emotional experiences. On-the spot news coverage gives the impression of actually witnessing events as they unfold. Relatively recently, other forms of visual information have been invented which do not, in themselves, stimulate the eye. For example, voltage variations in an electrical signal, as in television, can represent in analogous fashion the brightness variations in a picture. In this form the visual information can be stored on magnetic tape or transmitted over long distances, and, at least for engineering purposes, it is often much more useful than other forms which do stimulate human vision. With the evolution of digital techniques for information processing, storage, and transmission, the need arises for digital representation of visual information, that is, the representation of images by a sequence of integer numbers (usually binary). In this form, computer processing and digital circuit techniques can be utilized which were undreamed of only a short time ago. Machine manipulation and interpretation of visual information becomes possible. Sophisticated techniques can be employed for efficient storage of images. And processing methods can be used to significantly reduce the costs of picture transmission.

Shape in Picture Ying-Lie O,Alexander Toet,David Foster,Henk J.A.M. Heijmans,Peter Meer.2013-04-17 The fields of image analysis, computer vision, and artificial intelligence all make use of descriptions of shape in grey-level images. Most existing algorithms for the automatic recognition and classification of particular shapes have been developed for specific purposes, with the result that these methods are often restricted in their application. The use of advanced and theoretically well-founded mathematical methods should lead to the construction of robust shape descriptors having more general application. Shape description can be regarded as a meeting point of vision research, mathematics, computing science, and the application fields of image analysis, computer vision, and artificial intelligence. The NATO Advanced Research Workshop Shape in Picture was organised with a twofold objective: first, it should provide all participants with an overview of relevant developments in these different disciplines; second, it should stimulate researchers to exchange original results and ideas across the boundaries of these disciplines. This book comprises a widely drawn selection of papers presented at the workshop, and many contributions have been revised to reflect further progress in the field. The focus of this collection is on mathematical approaches to the construction of shape descriptions from grey-level images. The book is divided into five parts, each devoted to a different discipline. Each part contains papers that have tutorial sections; these are intended to assist the reader in becoming acquainted with the variety of approaches to the problem.

International Conference on Applications and Techniques in Cyber Intelligence ATCI 2019 Jemal H. Abawajy,Kim-Kwang Raymond Choo,Rafiqul Islam,Zheng Xu,Mohammed Atiquzzaman.2019-07-31 This book presents innovative ideas, cutting-edge findings, and novel techniques, methods, and applications in a broad range of cybersecurity and cyberthreat intelligence areas. As our society becomes smarter, there is a corresponding need to be able to secure our cyberfuture. The approaches and findings described in this book are of interest to businesses and governments seeking to secure our data and underpin infrastructures, as well as to individual users.

Algorithms for Graphics and Image Processing T. Pavlidis.2012-12-06 The technological developments of the last ten years have made computer graphics and image processing by computer popular. Pictorial pattern recognition has also shown significant progress. Clearly, there exist overlapping interests among the three areas of research. Graphic displays are of concern to anyone involved in image processing or pictorial pattern recognition and many problems in graphics require methodologies from image processing for their solutions. The data structures used in all three areas are similar. It seems that there is a common body of knowledge underlying all three areas, pictorial information processing by computer. The novelty of these fields makes it difficult to design a course or to write a book covering their basic concepts. Some of the treatises on graphics focus on the hardware and methods of current interest while treatises on image processing often emphasize applications and classical signal processing. The fast evolution of technology causes such material to lose its relevance. For example, the development of optical fibers has reduced the importance of bandwidth compression.

Energy Minimization Methods in Computer Vision and Pattern Recognition Marcello Pelillo.1997-04-29 This book constitutes the refereed proceedings of the International Workshop on Energy Minimization Methods in Computer Vision and Pattern Recognition, EMMCVPR'97, held in Venice, Italy, in May 1997. The book presents 29 revised full papers selected from a total of 62 submissions. Also included are four full invited papers and a keynote paper by leading researchers. The volume is organized in sections on contours and deformable models, Markov random fields, deterministic methods, object recognition, evolutionary search, structural models, and applications. The volume is the first comprehensive documentation of the application of energy minimization techniques in the areas of computer vision and pattern recognition.

Image Understanding .

Modern Algorithms for Image Processing Vladimir Kovalevsky.2018-12-10 Utilize modern methods for digital image processing and take advantage of the many time-saving templates provided for all of the projects in this book. Modern Algorithms for Image Processing approaches the topic of image processing through teaching by example. Throughout the book, you will create projects that resolve typical problems that you might encounter in the world of digital image processing. Some projects teach you methods for addressing the quality of images, such as reducing random errors or noise and suppressing pulse noise (salt and pepper), a method valuable for improving the quality of historical images. Other methods detail how to correct inhomogeneous illumination, not by means of subtracting the mean illumination, but through division, a far more efficient method. Additional projects cover contrasting, and a process for edge detection, more efficient than Canny's, for detecting edges in color images directly, without converting them into black and white images. What You'll Learn Apply innovative methods for suppressing pulse noise, enhancing contrast, and edge detection Know the pros and cons of enlisting a particular method Use new approaches for image compression and recognizing circles in photos Utilize a valuable method for straightening photos of paintings taken at an oblique angle, a critical concept to understand when using flash at a right angle Understand the problem statement of polygonal approximation of boundaries or edges and its solution Use a new method for detecting bicycles in traffic Access complete source code examples in C# for all of the projects Who This Book Is For C# developers who work with digital image processing or are interested in informatics. The reader should have programming experience and access to an integrated development environment (IDE), ideally .NET. This book does not prove or disprove theorems, but suggests methods for learning valuable concepts that will enable you to customize your own image processing projects.

Interactive Image Processing for Machine Vision Bruce G. Batchelor, Frederick Waltz.2012-12-06 Machine vision systems offer great potential in a large number of areas of manufacturing industry and are used principally for Automated Visual Inspection and Robot Vision. This publication presents the state of the art in image processing. It discusses techniques which have been developed for designing machines for use in industrial inspection and robot control, putting the emphasis on software and algorithms. A comprehensive set of image processing subroutines, which together form the basic vocabulary for the versatile image

processing language IIP, is presented. This language has proved to be extremely effective, working as a design tool, in solving numerous practical inspection problems. The merging of this language with Prolog provides an even more powerful facility which retains the benefits of human and machine intelligence. The authors bring together the practical experience and the picture material from a leading industrial research laboratory and the mathematical foundations necessary to understand and apply concepts in image processing. Interactive Image Processing is a self-contained reference book that can also be used in graduate level courses in electrical engineering, computer science and physics.

Digital Pictures Arun N. Netravali.2013-12-19

Mathematical Nonlinear Image Processing Edward R. Dougherty, Jaakko Astola.2012-12-06 Mathematical Nonlinear Image Processing deals with a fast growing research area. The development of the subject springs from two factors: (1) the great expansion of nonlinear methods applied to problems in imaging and vision, and (2) the degree to which nonlinear approaches are both using and fostering new developments in diverse areas of mathematics. Mathematical Nonlinear Image Processing will be of interest to people working in the areas of applied mathematics as well as researchers in computer vision. Mathematical Nonlinear Image Processing is an edited volume of original research. It has also been published as a special issue of the Journal of Mathematical Imaging and Vision. (Volume 2, Issue 2/3).

Variational Methods in Image Segmentation Jean-Michel Morel, Sergio Solimini.2012-12-06 This book contains both a synthesis and mathematical analysis of a wide set of algorithms and theories whose aim is the automatic segmentation of digital images as well as the understanding of visual perception. A common formalism for these theories and algorithms is obtained in a variational form. Thank to this formalization, mathematical questions about the soundness of algorithms can be raised and answered. Perception theory has to deal with the complex interaction between regions and edges (or boundaries) in an image: in the variational segmentation energies, edge terms compete with region terms in a way which is supposed to impose regularity on both regions and boundaries. This fact was an experimental guess in perception phenomenology and computer vision until it was proposed as a mathematical conjecture by Mumford and Shah. The third part of the book presents a unified presentation of the evidences in favour of the conjecture. It is proved that the competition of one-dimensional and two-dimensional energy terms in a variational formulation cannot create fractal-like behaviour for the edges. The proof of regularity for the edges of a segmentation constantly involves concepts from geometric measure theory, which proves to be central in image processing theory. The second part of the book provides a fast and self-contained presentation of the classical theory of rectifiable sets (the edges) and unrectifiable sets (fractals).

Biomedical Image Processing Thomas Martin Deserno.2011-03-01 In modern medicine, imaging is the most effective tool for diagnostics, treatment planning and therapy. Almost all modalities have went to directly digital acquisition techniques and processing of this image data have become an important option for health care in future. This book is written by a team of internationally recognized experts from all over the world. It provides a brief but complete overview on medical image processing and analysis highlighting recent advances that have been made in academics. Color figures are used extensively to illustrate the methods and help the reader to understand the complex topics.

Machine Learning for Audio, Image and Video Analysis Francesco Camastra, Alessandro Vinciarelli.2015-07-21 This second edition focuses on audio, image and video data, the three main types of input that machines deal with when interacting with the real world. A set of appendices provides the reader with self-contained introductions to the mathematical background necessary to read the book. Divided into three main parts, From Perception to Computation introduces methodologies aimed at representing the data in forms suitable for computer processing, especially when it comes to audio and images. Whilst the second part, Machine Learning includes an extensive overview of statistical techniques aimed at addressing three main problems, namely classification (automatically assigning a data sample to one of the classes belonging to a predefined set), clustering (automatically grouping data samples according to the similarity of their properties) and sequence analysis (automatically mapping a sequence of observations into a sequence of human-understandable symbols). The third part Applications shows how the abstract problems defined in the second part underlie technologies capable to perform complex tasks such as the recognition of hand gestures or the transcription of handwritten data. Machine Learning for Audio, Image and Video Analysis is suitable for students to acquire a solid background in machine learning as well as for practitioners to deepen their knowledge of the state-of-the-art. All application chapters are based on publicly available data and free software packages, thus allowing readers to replicate the experiments.

TI-89 Graphing Calculator For Dummies C. C. Edwards.2005-08-19 Do you own a TI-89, TI-89 Titanium, TI-92 Plus, or a Voyage 200 graphing calculator? If you do, or if you need to get one for school or your job, then you need to know how it works and how to make the most of its functions. TI-89 For Dummies is the plain-English nuts-and-bolts guide that gets you up and running on all the things your TI-89 can do, quickly and easily. This hands-on reference guides you step by step through various tasks and even shows you how to add applications to your calculator. Soon you'll have the tools you need to: Solve equations and systems of equations Factor polynomials Evaluate derivatives and integrals Graph functions, parametric equations, polar equations, and sequences Create Stat Plots and analyze statistical data Multiply matrices Solve differential equations and systems of differential equations Transfer files between two or more calculators Save calculator files on your computer Packed with exciting and valuable applications that you can download from the Internet and install through your computer, as well as common errors and messages with explanations and solutions, TI-89 For Dummies is the one-stop reference for all your graphing calculator questions!

Picture Processing by Computer Azriel Rosenfeld.1969

Digital Picture Processing Azriel Rosenfeld.2014-06-28 Digital Picture Processing

Fourier Optics in Image Processing Neil Collings.2018-05-30 This much-needed text brings the treatment of optical pattern recognition up-to-date in one comprehensive resource. Optical pattern recognition, one of the first implementations of Fourier Optics, is now widely used, and this text provides an accessible introduction for readers who wish to get to grips with how holography is applied in a practical context. A wide range of devices are addressed from a user perspective and are accompanied with detailed tables enabling performance comparison, in addition to chapters exploring computer-generated holograms, optical correlator systems, and pattern matching algorithms. This book will appeal to both lecturers and research scientists in the field of electro-optic devices and systems. Features: Covers a range of new developments, including computer-generated holography and 3D image recognition Accessible without a range of prior knowledge, providing a clear exposition of technically difficult concepts Contains extensive examples throughout to reinforce learning

Picture Fuzzy Logic and Its Applications in Decision Making Problems Chiranjibe Jana, Madhumangal Pal, Valentina Emilia Balas, Ronald R. Yager.2023-12-15 Picture Fuzzy Logic and Its Applications in Decision Making Problems provides methodological frameworks and the latest empirical research findings in the field of picture fuzzy operators, and their applications in scientific research and real-world engineering problems. Although fuzzy logic can be applied in a number of different areas, many researchers and developers are not yet familiar with how picture fuzzy operators can be applied to a variety of advanced decision-making problems. Picture fuzzy set is a more powerful tool than fuzzy set or intuitionistic fuzzy set to tackle uncertainty in a variety of real-world modeling applications. Picture fuzzy set is actually the generalization of intuitionistic fuzzy set, and intuitionistic fuzzy set is the generalization of fuzzy set. In this book, the picture fuzzy sets are investigated, and different types of operators are defined to solve a number of important decision making and optimization problems. The hybrid operator on picture fuzzy set based on the combination of picture fuzzy weighted averaging operators and picture fuzzy weighted geometric operators is developed and named Hybrid Picture Fuzzy Weighted Averaging Geometric (H-PFWAG) operator. Another operator is developed for interval-valued picture fuzzy environment, which is named Hybrid Interval-Valued Picture Fuzzy Weighted Averaging Geometric (H-IVPFWAG) operator. These two operators are then demonstrated as solutions to Multiple-Attribute Decision-Making (MADM) problems. The picture fuzzy soft weighted aggregation operators (averaging and geometric) are defined, and these are applied to develop a multi-criteria group decision making system. The Dombi operator in the picture fuzzy environment is then defined and

applied to solve MADM problems. Based on the Dombi operator, several other operators are defined. These are the picture fuzzy Dombi aggregation operators, including picture fuzzy Dombi weighted averaging operator, picture fuzzy Dombi order weighted averaging operator, picture fuzzy Dombi hybrid averaging operator, picture fuzzy Dombi weighted geometric operator, picture fuzzy Dombi order weighted geometric operator, and picture fuzzy Dombi hybrid geometric operator. Each of these operators are used to solve MADM problems. An extension picture fuzzy set known as m-polar picture fuzzy set is proposed and investigated along with many properties of m-polar picture fuzzy Dombi weighted averaging and geometric operators; each of these operators are applied to MADM problems. Another extension of the picture fuzzy set is the interval-valued picture fuzzy uncertain linguistic environment. In this set, interval-valued picture fuzzy uncertain linguistic weighted averaging and geometric operators are developed, and interval-valued picture fuzzy uncertain linguistic Dombi weighted aggregation operators are utilized in the MADM process. In the complex picture fuzzy environment, the authors demonstrate some complex picture fuzzy weighted aggregation operators to be used in solving MADM problems. Another approach called MABAC with picture fuzzy numbers is studied and developed as a multi-attribute group decision making model. Furthermore, the picture fuzzy linear programming problem (PFLPP) is initiated, in which the parameters are picture fuzzy numbers (PFNs). The picture fuzzy optimization method is applied for solving the PFLPP. This concept is used to solve the picture fuzzy multi-objective programming problem (PFMOLPP) under the picture fuzzy environment. Provides in-depth explanations of picture fuzzy logic and its application to computational modeling problems Helps readers understand the difference between various fuzzy logic methods Provides concepts used to develop and solve problems within the picture fuzzy environment

Wavelet Image and Video Compression Pankaj N. Topiwala.2006-04-18 An exciting new development has taken place in the digital era that has captured the imagination and talent of researchers around the globe - wavelet image compression. This technology has deep roots in theories of vision, and promises performance improvements over all other compression methods, such as those based on Fourier transforms, vectors quantizers, fractals, neural nets, and many others. It is this revolutionary new technology that is presented in Wavelet Image and Video Compression, in a form that is accessible to the largest audience possible. Wavelet Image and Video Compression is divided into four parts. Part I, Background Material, introduces the basic mathematical structures that underly image compression algorithms with the intention of providing an easy introduction to the mathematical concepts that are prerequisites for the remainder of the book. It explains such topics as change of bases, scalar and vector quantization, bit allocation and rate-distortion theory, entropy coding, the discrete-cosine transform, wavelet filters and other related topics. Part II, Still Image Coding, presents a spectrum of wavelet still image coding techniques. Part III, Special Topics in Still Image Coding, provides a variety of example coding schemes with a special flavor in either approach or application domain. Part IV, Video Coding, examines wavelet and pyramidal coding techniques for video data. Wavelet Image and Video Compression serves as an excellent reference and may be used as a text for advanced courses covering the subject.

Pattern Recognition and Computer Vision Jian-Huang Lai, Cheng-Lin Liu, Xilin Chen, Jie Zhou, Tieniu Tan, Nanning Zheng, Hongbin Zha.2018-11-02 The four-volume set LNCS 11056, 110257, 11258, and 11073 constitutes the refereed proceedings of the First Chinese Conference on Pattern Recognition and Computer Vision, PRCV 2018, held in Guangzhou, China, in November 2018. The 179 revised full papers presented were carefully reviewed and selected from 399 submissions. The papers have been organized in the following topical sections: Part I: Biometrics, Computer Vision Application. Part II: Deep Learning. Part III: Document Analysis, Face Recognition and Analysis, Feature Extraction and Selection, Machine Learning. Part IV: Object Detection and Tracking, Performance Evaluation and Database, Remote Sensing.

Image Analysis and Processing -- ICIAP 2009 Pasquale Foggia, Carlo Sansone, Mario Vento.2009-08-29 This book constitutes the refereed proceedings of the 15th International Conference on Image Analysis and Processing, ICIAP 2009, held in Vietri sul Mare, Italy, in September 2009. The 107 revised full papers presented together with 3 invited papers were carefully reviewed and selected from 168 submissions. The papers are organized in topical sections on computer graphics and image processing, low and middle level processing, 2D and 3D segmentation, feature extraction and image analysis, object detection and recognition, video analysis and processing, pattern analysis and classification, learning, graphs and trees, applications, shape analysis, face analysis, medical imaging, and image analysis and pattern recognition.

Picture Engineering K.S. Fu, T.L. Kunii.2012-12-06

The Picture Book of Quantum Mechanics Siegmund Brandt, Hans Dieter Dahmen.2012-07-18 The aim of this book is to explain the basic concepts and phenomena of quantum mechanics by means of visualisation. Computer-generated illustrations in color are used extensively throughout the text, helping to establish the relation between quantum mechanics—wave functions, interference, atomic structure, and so forth—and classical physics—point mechanics, statistical mechanics, and wave optics. Even more important, by studying the pictures in parallel with the text, readers develop an intuition for such notoriously abstract phenomena as: the tunnel effect excitation and decay of metastable states wave-packet motion within a well systems of distinguishable and indistinguishable particles free wave packets and scattering in 3 dimensions angular-momentum decomposition stationary bound states in various 3-dimensional potentials hybrid states Kepler motion of wave packets in the Coulomb field spin and magnetic resonance Illustrations from experiments in a variety of fields, including chemistry, and molecular, atomic, nuclear, and particle physics, underline the basic as well as the practical importance of quantum mechanics. In the present, fourth edition all computer graphics are presented in full colour. It also contains additional physics topics such as hybridisation.

Handbook of Image Engineering Yu-Jin Zhang.2021-01-04 Image techniques have been developed and implemented for various purposes, and image engineering (IE) is a rapidly evolving, integrated discipline comprising the study of all the different branches of image techniques, and encompassing mathematics, physics, biology, physiology, psychology, electrical engineering, computer science and automation. Advances in the field are also closely related to the development of telecommunications, biomedical engineering, remote sensing, surveying and mapping, as well as document processing and industrial applications. IE involves three related and partially overlapping groups of image techniques: image processing (IP) (in its narrow sense), image analysis (IA) and image understanding (IU), and the integration of these three groups makes the discipline of image engineering an important part of the modern information era. This is the first handbook on image engineering, and provides a well-structured, comprehensive overview of this new discipline. It also offers detailed information on the various image techniques. It is a valuable reference resource for R&D professional and undergraduate students involved in image-related activities.

Advanced Digital Image Processing Dr. S. Rajakumaran.2023-11-09 Advanced Digital Image Processing stands as a definitive work in the rapidly advancing field of digital imagery, offering a comprehensive exploration of sophisticated techniques and emerging methodologies. Authored by a team of accomplished experts, this book serves as an invaluable resource for scholars, researchers, and practitioners seeking to deepen their understanding of the intricacies inherent in advanced image processing. The book begins by establishing a solid foundation in fundamental concepts before venturing into the realm of cutting-edge applications. Readers will navigate through intricate topics such as deep learning for image analysis, hyperspectral image processing, and 3D image reconstruction. What sets this book apart is its adept balance between theoretical insights and practical applications, ensuring a holistic grasp of the subject matter. Focusing on interdisciplinary perspectives, the book seamlessly integrates mathematical models, algorithmic approaches, and emerging trends, making it relevant across diverse domains such as computer science, engineering, and medical imaging. With a commitment to clarity and accessibility, the authors present complex concepts through real-world examples and hands-on exercises, empowering readers to not only comprehend theoretical frameworks but also to apply them effectively. Advanced Digital Image Processing stands as a testament to the collaborative expertise within its pages, providing a roadmap for navigating the frontiers of digital image processing and reshaping the way of perceiving and manipulating visual information.

Handbook of Medical Image Processing and Analysis Isaac Bankman.2008-12-24 The Handbook of Medical Image Processing and Analysis is a comprehensive compilation of concepts and techniques used for processing and analyzing medical images after they have been generated or digitized. The Handbook is organized into six sections that relate to the main functions: enhancement, segmentation, quantification, registration, visualization, and compression, storage and communication. The second edition is extensively revised and updated throughout, reflecting new technology and research, and includes new chapters on: higher order

statistics for tissue segmentation; tumor growth modeling in oncological image analysis; analysis of cell nuclear features in fluorescence microscopy images; imaging and communication in medical and public health informatics; and dynamic mammogram retrieval from web-based image libraries. For those looking to explore advanced concepts and access essential information, this second edition of Handbook of Medical Image Processing and Analysis is an invaluable resource. It remains the most complete single volume reference for biomedical engineers, researchers, professionals and those working in medical imaging and medical image processing. Dr. Isaac N. Bankman is the supervisor of a group that specializes on imaging, laser and sensor systems, modeling, algorithms and testing at the Johns Hopkins University Applied Physics Laboratory. He received his BSc degree in Electrical Engineering from Bogazici University, Turkey, in 1977, the MSc degree in Electronics from University of Wales, Britain, in 1979, and a PhD in Biomedical Engineering from the Israel Institute of Technology, Israel, in 1985. He is a member of SPIE. Includes contributions from internationally renowned authors from leading institutions NEW! 35 of 56 chapters have been revised and updated. Additionally, five new chapters have been added on important topics including Nonlinear 3D Boundary Detection, Adaptive Algorithms for Cancer Cytological Diagnosis, Dynamic Mammogram Retrieval from Web-Based Image Libraries, Imaging and Communication in Health Informatics and Tumor Growth Modeling in Oncological Image Analysis. Provides a complete collection of algorithms in computer processing of medical images Contains over 60 pages of stunning, four-color images

Multimedia Image and Video Processing Ling Guan. 2017-12-19 As multimedia applications have become part of contemporary daily life, numerous paradigm-shifting technologies in multimedia processing have emerged over the last decade. Substantially updated with 21 new chapters, Multimedia Image and Video Processing, Second Edition explores the most recent advances in multimedia research and applications. This edition presents a comprehensive treatment of multimedia information mining, security, systems, coding, search, hardware, and communications as well as multimodal information fusion and interaction. Clearly divided into seven parts, the book begins with a section on standards, fundamental methods, design issues, and typical architectures. It then focuses on the coding of video and multimedia content before covering multimedia search, retrieval, and management. After examining multimedia security, the book describes multimedia communications and networking and explains the architecture design and implementation for multimedia image and video processing. It concludes with a section on multimedia systems and applications. Written by some of the most prominent experts in the field, this updated edition provides readers with the latest research in multimedia processing and equips them with advanced techniques for the design of multimedia systems.

Recent Developments in Intelligent Systems and Interactive Applications Fatos Xhafa, Srikanta Patnaik, Zhengtao Yu. 2016-11-23 to date, = research= on= interactive= intelligent= systems= has= largely= focused= either= the= realisation= of= systems'= capabilities= or= cognitive= processes= and= behaviour= their= users.= with= rapid= development= internet-based= technologies,= design= is= facing= many= emerging= issues= challenges= such= as= investigating= ways= that= artificial= agents= human= intelligence= can= collaborate= for= better= performance,= understanding= user= requirements= processes,= safeguarding= privacy,= etc.= div This book provides the latest research findings and developments in the field of interactive intelligent systems, addressing diverse areas such as autonomous systems, Internet and cloud computing, pattern recognition and vision systems, mobile computing and intelligent networking, and e-enabled systems. It gathers selected papers from the International Conference on Intelligent and Interactive Systems and Applications (IISA2016) held on June 25–26, 2016 in Shanghai, China. /divdivbr/divdiv Interactive intelligent systems are among the most important multi-disciplinary research and development domains of artificial intelligence, human-computer interaction, machine learning and new Internet-based technologies. Accordingly, these systems embrace a considerable number of application areas such as autonomous systems, expert systems, mobile systems, recommender systems, knowledge-based and semantic web-based systems, virtual communication environments, and decision support systems, to name a few. /divdivbr/divdiv To date, research on interactive intelligent systems has largely focused either on the realisation of the systems' capabilities or on the cognitive processes and/or behaviour of their users. With the rapid development of Internet-based technologies, the design of interactive intelligent systems is facing many emerging issues and challenges such as investigating the ways that artificial agents and human intelligence can collaborate for better performance, understanding user requirements and user cognitive processes, safeguarding user privacy, etc. /divdivbr

An Image Processing Tour of College Mathematics Yevgeniy V. Galperin. 2021-02-10 An Image Processing Tour of College Mathematics aims to provide meaningful context for reviewing key topics of the college mathematics curriculum, to help students gain confidence in using concepts and techniques of applied mathematics, to increase student awareness of recent developments in mathematical sciences, and to help students prepare for graduate studies. The topics covered include a library of elementary functions, basic concepts of descriptive statistics, probability distributions of functions of random variables, definitions and concepts behind first- and second-order derivatives, most concepts and techniques of traditional linear algebra courses, an introduction to Fourier analysis, and a variety of discrete wavelet transforms – all of that in the context of digital image processing. Features Pre-calculus material and basic concepts of descriptive statistics are reviewed in the context of image processing in the spatial domain. Key concepts of linear algebra are reviewed both in the context of fundamental operations with digital images and in the more advanced context of discrete wavelet transforms. Some of the key concepts of probability theory are reviewed in the context of image equalization and histogram matching. The convolution operation is introduced painlessly and naturally in the context of naïve filtering for denoising and is subsequently used for edge detection and image restoration. An accessible elementary introduction to Fourier analysis is provided in the context of image restoration. Discrete wavelet transforms are introduced in the context of image compression, and the readers become more aware of some of the recent developments in applied mathematics. This text helps students of mathematics ease their way into mastering the basics of scientific computer programming.

Algorithmic Problems in Groups and Semigroups Jean-Camille Birget, Stuart Margolis, John Meakin, Mark V. Sapir. 2012-12-06 This volume contains papers which are based primarily on talks given at an international conference on Algorithmic Problems in Groups and Semigroups held at the University of Nebraska-Lincoln from May 11–May 16, 1998. The conference coincided with the Centennial Celebration of the Department of Mathematics and Statistics at the University of Nebraska-Lincoln on the occasion of the one hundredth anniversary of the granting of the first Ph.D. by the department. Funding was provided by the US National Science Foundation, the Department of Mathematics and Statistics, and the College of Arts and Sciences at the University of Nebraska-Lincoln, through the College's focus program in Discrete, Experimental and Applied Mathematics. The purpose of the conference was to bring together researchers with interests in algorithmic problems in group theory, semigroup theory and computer science. A particularly useful feature of this conference was that it provided a framework for exchange of ideas between the research communities in semigroup theory and group theory, and several of the papers collected here reflect this interaction of ideas. The papers collected in this volume represent a cross section of some of the results and ideas that were discussed in the conference. They reflect a synthesis of overlapping ideas and techniques stimulated by problems concerning finite monoids, finitely presented monoids, finitely presented groups and free groups.

Digital Image Warping George Wolberg. 1990-08-10 This best-selling, original text focuses on image reconstruction, real-time texture mapping, separable algorithms, two-pass transforms, mesh warping, and special effects. The text, containing all original material, begins with the history of the field and continues with a review of common terminology, mathematical preliminaries, and digital image acquisition. Later chapters discuss equations for spatial information, interpolation kernels, filtering problems, and fast-warping techniques based on scanline algorithms.

Let's Review Regents: Algebra I Revised Edition Gary M. Rubinstein. 2021-01-05 Barron's Let's Review Regents: Algebra I gives students the step-by-step review and practice they need to prepare for the Regents exam. This updated edition is an ideal companion to high school textbooks and covers all Algebra I topics prescribed by the New York State Board of Regents. Features include: In-depth Regents exam preparation, including two recent Algebra I Regents exams and answer keys Easy to read topic summaries Step-by-step demonstrations and examples Review of all Algebra I topics Hundreds of sample questions with fully explained answers for practice and review, and more Teachers can also use this book to plan lessons and as a helpful resource for practice, homework, and test questions. Looking for additional review? Check out Barron's Regents

Algebra I Power Pack two-volume set, which includes Regents Exams and Answers: Algebra I in addition to Let's Review Regents: Algebra I.

Scientific Inquiry in Mathematics - Theory and Practice Andrzej Sokolowski.2018-05-02 This valuable resource provides an overview of recent research and strategies in developing and applying modelling to promote practice-based research in STEM education. In doing so, it bridges barriers across academic disciplines by suggesting activities that promote integration of qualitative science concepts with the tools of mathematics and engineering. The volume's three parts offer a comprehensive review, by 1) Presenting a conceptual background of how scientific inquiry can be induced in mathematics classes considering recommendations of prior research, 2) Collecting case studies that were designed using scientific inquiry process designed for math classes, and 3) Exploring future possibilities and directions for the research included within. Among the topics discussed: · STEM education: A platform for multidisciplinary learning. · Teaching and learning representations in STEM. · Formulating conceptual framework for multidisciplinary STEM modeling. · Exploring function continuity in context. · Exploring function transformations using a dynamic system. *Scientific Inquiry in Mathematics - Theory and Practice* delivers hands-on and concrete strategies for effective STEM teaching in practice to educators within the fields of mathematics, science, and technology. It will be of interest to practicing and future mathematics teachers at all levels, as well as teacher educators, mathematics education researchers, and undergraduate and graduate mathematics students interested in research based methods for integrating inquiry-based learning into STEM classrooms.

Variational Methods in Image Processing Luminita A. Vese,Carole Le Guyader.2015-11-18 *Variational Methods in Image Processing* presents the principles, techniques, and applications of variational image processing. The text focuses on variational models, their corresponding Euler-Lagrange equations, and numerical implementations for image processing. It balances traditional computational models with more modern techniques that solve t

Tactile Learning Activities in Mathematics Julie Barnes,Jessica M. Libertini.2018-08-06 Q: What do feather boas, cookies, and paper shredders have in common? A: They are all ingredients that have the potential to help your undergraduate students understand a variety of mathematical concepts. In this book, 43 faculty from a wide range of institutional settings share a total of 64 hands-on activities that allow students to physically engage with mathematical ideas ranging from the basics of precalculus to special topics appropriate for upper-level courses. Each learning activity is presented in an easy-to-read recipe format that includes a list of supplies; a narrative briefly describing the reasons, logistics, and helpful hints for running the activity; and a page that can be used as a handout in class. Purchase of the book also includes access to electronic printable versions of the handouts. With so many activities, it might be hard to decide where to start. For that reason, there are four indices to help the reader navigate this book: a concept index, a course index, an [Author]; index, and a main ingredient index. In addition to providing activities for precalculus, calculus, commonly required mathematics courses for majors, and more specialized upper-level electives, there is also a section describing how to modify many of the activities to fit into a liberal arts mathematics class. Whether you are new to using hands-on activities in class or are more experienced, the [Author];s hope that this book will encourage and inspire you to explore the possibilities of using more hands-on activities in your classes. Bon appetit!

Handbook of Image Processing and Computer Vision Arcangelo Distanto,Cosimo Distanto.2020-05-28 Across three volumes, the *Handbook of Image Processing and Computer Vision* presents a comprehensive review of the full range of topics that comprise the field of computer vision, from the acquisition of signals and formation of images, to learning techniques for scene understanding. The authoritative insights presented within cover all aspects of the sensory subsystem required by an intelligent system to perceive the environment and act autonomously. Volume 1 (From Energy to Image) examines the formation, properties, and enhancement of a digital image. Topics and features: • Describes the fundamental processes in the field of artificial vision that enable the formation of digital images from light energy • Covers light propagation, color perception, optical systems, and the analog-to-digital conversion of the signal • Discusses the information recorded in a digital image, and the image processing algorithms that can improve the visual qualities of the image • Reviews boundary extraction algorithms, key linear and geometric transformations, and techniques for image restoration • Presents a selection of different image segmentation algorithms, and of widely-used algorithms for the automatic detection of points of interest • Examines important algorithms for object recognition, texture analysis, 3D reconstruction, motion analysis, and camera calibration • Provides an introduction to four significant types of neural network, namely RBF, SOM, Hopfield, and deep neural networks This all-encompassing survey offers a complete reference for all students, researchers, and practitioners involved in developing intelligent machine vision systems. The work is also an invaluable resource for professionals within the IT/software and electronics industries involved in machine vision, imaging, and artificial intelligence. Dr. Cosimo Distanto is a Research Scientist in Computer Vision and Pattern Recognition in the Institute of Applied Sciences and Intelligent Systems (ISAI) at the Italian National Research Council (CNR). Dr. Arcangelo Distanto is a researcher and the former Director of the Institute of Intelligent Systems for Automation (ISSIA) at the CNR. His research interests are in the fields of Computer Vision, Pattern Recognition, Machine Learning, and Neural Computation.

Production Factor Mathematics Martin Grötschel,Klaus Lucas,Volker Mehrmann.2010-08-05 Mathematics as a production factor or driving force for innovation? Those, who want to know and understand why mathematics is deeply involved in the design of products, the layout of production processes and supply chains will find this book an indispensable and rich source. Describing the interplay between mathematical and engineering sciences the book focusses on questions like How can mathematics improve to the improvement of technological processes and products? What is happening already? Where are the deficits? What can we expect for the future? 19 articles written by mixed teams of authors of engineering, industry and mathematics offer a fascinating insight of the interaction between mathematics and engineering.

Digital Image Forensics Husrev Taha Sencar,Nasir Memon.2012-08-01 Photographic imagery has come a long way from the pinhole cameras of the nineteenth century. Digital imagery, and its applications, develops in tandem with contemporary society's sophisticated literacy of this subtle medium. This book examines the ways in which digital images have become ever more ubiquitous as legal and medical evidence, just as they have become our primary source of news and have replaced paper-based financial documentation. Crucially, the contributions also analyze the very profound problems which have arisen alongside the digital image, issues of veracity and progeny that demand systematic and detailed response: It looks real, but is it? What camera captured it? Has it been doctored or subtly altered? Attempting to provide answers to these slippery issues, the book covers how digital images are created, processed and stored before moving on to set out the latest techniques for forensically examining images, and finally addressing practical issues such as courtroom admissibility. In an environment where even novice users can alter digital media, this authoritative publication will do much so stabilize public trust in these real, yet vastly flexible, images of the world around us.

Computer Transformation of Digital Images and Patterns Zi-Cai Li.1989 This book is concerned with linear and nonlinear transformations of digitized images and patterns. Transformation models include linear, quadratic, cubic, bilinear, biquadratic, bicubic, Coons model and other nonlinear forms such as harmonic, projective, and perspective transformations. Discrete techniques have been developed to realize both forward and inverse transformations. The latter can be applied to normalize distorted images and to enhance the pattern recognition process. Efficient algorithms such as the splitting-shooting methods and splitting-integrating methods have been developed and analysed in this book for the first time. Graphical examples are given and compared with existing algorithms. This book is of interest to researchers in the areas of pattern recognition, character recognition, image processing, computer vision, computer graphics and other related fields.

Piecewise Functions That Make Pictures: Bestsellers in 2023 The year 2023 has witnessed a remarkable surge in literary brilliance, with numerous captivating novels enthralling the hearts of readers worldwide. Lets

delve into the realm of top-selling books, exploring the captivating narratives that have captivated audiences this year. The Must-Read : Colleen Hoover's "It Ends with Us" This poignant tale of love, loss, and resilience has captivated readers with its raw and emotional exploration of domestic abuse. Hoover skillfully weaves a story of hope and healing, reminding us that even in the darkest of times, the human spirit can succeed. Uncover the Best : Taylor Jenkins Reid's "The Seven Husbands of Evelyn Hugo" This spellbinding historical fiction novel unravels the life of Evelyn Hugo, a Hollywood icon who defies expectations and societal norms to pursue her dreams. Reid's compelling storytelling and compelling characters transport readers to a bygone era, immersing them in a world of glamour, ambition, and self-discovery. Discover the Magic : Delia Owens' "Where the Crawdads Sing" This mesmerizing coming-of-age story follows Kya Clark, a young woman who grows up alone in the marshes of North Carolina. Owens spins a tale of resilience, survival, and the transformative power of nature, captivating readers with its evocative prose and mesmerizing setting. These popular novels represent just a fraction of the literary treasures that have emerged in 2023. Whether you seek tales of romance, adventure, or personal growth, the world of literature offers an abundance of captivating stories waiting to be discovered. The novel begins with Richard Papen, a bright but troubled young man, arriving at Hampden College. Richard is immediately drawn to the group of students who call themselves the Classics Club. The club is led by Henry Winter, a brilliant and charismatic young man. Henry is obsessed with Greek mythology and philosophy, and he quickly draws Richard into his world. The other members of the Classics Club are equally as fascinating. Bunny Corcoran is a wealthy and spoiled young man who is always looking for a good time. Charles Tavis is a quiet and reserved young man who is deeply in love with Henry. Camilla Macaulay is a beautiful and intelligent young woman who is drawn to the power and danger of the Classics Club. The students are all deeply in love with Morrow, and they are willing to do anything to please him. Morrow is a complex and mysterious figure, and he seems to be manipulating the students for his own purposes. As the students become more involved with Morrow, they begin to commit increasingly dangerous acts. The Secret History is a masterful and thrilling novel that will keep you speculating until the very end. The novel is a warning tale about the dangers of obsession and the power of evil.

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